



Programme Specification Undergraduate

Applicable to all non-clinical undergraduate programmes*

Please click [here](#) for guidance on completing this specification template.

*Excluding Integrated Master's degrees.

Part A: Programme Summary Information

1. Title of programme:	BSc Computer Science with Software Development with a Year in Industry		
2. Programme Code:	G611		
3. Entry Award:	Credit:	Level:	
<input type="checkbox"/> BA (Hons)			
<input checked="" type="checkbox"/> BSc (Hons)	480	At least 90 credits at level 6 Year 1: the majority of credit at level 4 Year 2: the majority of credit at level 5	
<input type="checkbox"/> Other (please specify below):	N/A		
4. Exit Awards:	Credit:	Level:	
<input checked="" type="checkbox"/> Diploma in Higher Education (Dip HE)	240	Year 1: the majority of credit at level 4 Year 2: the majority of credit at level 5	
<input checked="" type="checkbox"/> Certificate in Higher Education (Cert HE)	120	The majority of credit at level 4	
5. Date of first intake:	September 2010 (retrospective)		
6. Frequency of intake:	Annually in September/October		
7. Duration and mode of study:	Full time, 4 years		
8. Applicable framework:	Model for non-clinical First Degree Programmes		
Framework exemption	<input type="checkbox"/> No (please go to section 9)		

required:

Please indicate the applicable boxes: Yes (please provide a brief summary below)

COMP221 (Planning Your Career) is a Pass/Fail module excluded from the degree classification algorithm.

Date exemption approved:

9. Applicable Ordinance:

New/revised Ordinance required: No (please go to section 10)
Please indicate the applicable boxes: Yes (please provide a brief summary below)

Date new/revised Ordinance approved by Council:

10. Faculty:

11. Level 2 School/Institute:

12. Level 1 unit:

13. Campus:

14. Other contributors from UoL:

15. Teaching other than at UoL:

16. Director of Studies:

17. Board of Studies:

18. Board of Examiners:

19. External Examiner(s):
Name: Professor Richard Jones, University of Kent (Subject Level);
Institution: Professor Francesca Toni, Imperial College, London (Subject Level)
Position:

20. Professional, Statutory or Regulatory body:

21. QAA Subject benchmark Statements(s):

22. Other reference points:	BCS Course Guidelines and Course Accreditation criteria
23. Fees:	Standard Undergraduate Fees
24. Additional costs to the student:	<p>During the course of students would be expected to spend approximately £37.29 on printing.</p> <p>Students would not be required to purchase text books for any recommended or essential reading as they can be obtained from the University library. If students wish to purchase their own text books for some modules the cost is approximately between £45-£50 per book.</p> <p>Students would be expected to be paid a salary during their industrial placement. However, the student would be responsible for any additional costs such as associated with obtaining an industrial placement and relocation.</p> <p>A calculator might be required costing up to £15 new.</p>
25: University Approval Panel approval:	27 January 2012

Part B: Programme Aims & Objectives

26. Aims of the Programme	
Information Technology continues to spread rapidly throughout most areas of society. Within this the development, updating and widespread application of complex software is the most time-consuming, difficult and expensive aspect.	
No.	Aim:
1	To provide students with the ability to develop efficient, robust and correct software.
2	To provide students with practical experience of computing within commercial and industrial settings.
27. Learning Outcomes	
No. Learning outcomes – Bachelor’s Honour’s degree	
1	Cognitive Abilities
1.1	Systematic and detailed knowledge and understanding of the essential facts, concepts, principles and theories relating to computer science in general, and software development in particular.
1.2	A detailed knowledge of how 1.1 can be used to model and design computer-based systems.

1.3	The capability to recognise and critically analyse criteria and specifications appropriate to problems to be solved by computer, and plan innovative strategies for their solution.
1.4	A systematic knowledge of the criteria and mechanisms whereby computer-based systems can be critically evaluated and analysed to determine the extent to which they meet the criteria defined for their current and future development.
1.5	A detailed understanding of the appropriate theory, practices, languages and tools that may be deployed for the specification, design, implementation and evaluation of computer-based systems.
1.6	The ability to give succinct presentations (orally, electronically or in writing) deploying rational and reasoned arguments that address a computational problem.
1.7	A systematic and deep understanding of the professional, moral and ethical issues involved in the exploitation of computer technology, and the associated professional, ethical and legal practices.
1.8	A systematic understanding of the field of Software Development and related sub-fields.
1.9	A systematic understanding of the world of business where computing technology may be used, including an awareness of financial and economic considerations.
2	Practical Abilities
2.1	Specify, design and construct computer-based systems in a manner that is both innovative and creative; following sound software development principles and using a range of concepts, theories and practices.
2.2	Critically evaluate and analyse computer-based systems in terms of general quality attributes, possible trade-offs presented within a given problem, risks or safety aspects that may be involved in their operation, and professional, ethical and legal issues.
2.3	Deploy effectively the tools used for software development and documentation of computer applications, with practical emphasis on understanding the whole process involved in the effective deployment of computers to solve practical problems.
2.4	Operate computing equipment effectively, taking into account its logical and physical properties.
Learning Outcomes	
No.	Learning outcomes – Bachelor’s Non-Honour’s degree
	<p>By completing Year 4 of the programme, students will have attained the large majority of the outcomes of the Bachelor’s Honours degree programme but will not have attained some outcomes at an appropriate level either as a consequence of passing insufficient module credit or by failing to demonstrate achievement of all learning outcomes specific to the individual project module.</p> <p>Students will have developed an understanding of Computer Science in general and Software Development in particular, some of it at the current boundaries of the discipline. Through this, the student will have developed analytical techniques and problem-solving skills that can be applied in many types of discipline related and generic employment. The student will be able to evaluate evidence, arguments and assumptions, to reach sound judgements and to communicate them effectively. Students will have the qualities needed for employment in situations requiring the exercise of personal responsibility, and decision making in complex and unpredictable circumstances. Students will be expected to achieve the majority of the learning outcomes outlined in Section</p>

	27.
Learning Outcomes	
No.	Learning outcomes – Diploma in Higher Education award
1	Cognitive Abilities
1.10	Knowledge and critical understanding of the essential facts, concepts, principles and theories relating to Computer Science in general, and software development in particular.
1.11	A good knowledge of how 1.10 can be used to model and design computer-based systems.
1.12	A good understanding of how to recognise and critically analyse criteria and specifications appropriate to problems to be solved by computer, and plan innovative strategies for their solution.
1.13	A sound knowledge of the criteria and mechanisms whereby computer-based systems can be critically evaluated and analysed to determine the extent to which they meet the criteria defined for their current and future development.
1.14	An appreciation of the appropriate theory, practices, languages and tools that may be deployed for the specification, design, implementation and evaluation of computer-based systems.
1.15	Knowledge of the elements involved in succinct presentation through different media and a good appreciation of rational and reasoned arguments.
1.16	A good understanding of the professional, moral and ethical issues involved in the exploitation of computer technology, and the associated professional, ethical and legal practices.
1.17	A good understanding of the field of Software Development and related sub-fields.
1.18	An appreciation of the world of business where computing technology may be used, including an awareness of financial and economic considerations.
2	Practical Abilities
2.5	Specify, design and construct computer-based systems following sound software development principles and using a range of concepts, theories and practices.
2.6	Evaluate and analyse computer-based systems in terms of general quality attributes, possible trade-offs presented within a given problem, risks or safety aspects that may be involved in their operation, and professional, ethical and legal issues.
2.7	An appreciation of the tools used for software development and documentation of computer applications, with practical emphasis on understanding the whole process involved in the effective deployment of computers to solve practical problems.
2.8	Work as a member of a development team, recognising the different roles within a team and different ways of organising teams.
2.9	Ability to make effective use of and choice of computing equipment having taken reasoned analysis and account of logical and physical properties.
Learning Outcomes	
No.	Learning outcomes – Certificate in Higher Education award
1	Cognitive Abilities
1.19	Basic knowledge and understanding of the essential facts, concepts, principles and theories relating to Computer Science in general, and software

	development in particular.		
1.20	A basic knowledge of how 1.19 can be used to model and design computer-based systems.		
1.21	A basic understanding of how to recognise and critically analyse criteria and specifications appropriate to problems to be solved by computer.		
1.22	A basic knowledge of the criteria and mechanisms whereby computer-based systems can be critically evaluated and analysed to determine the extent to which they meet the criteria defined for their current and future development.		
1.23	A basic awareness of the appropriate theory, practices, languages and tools that may be deployed for the specification, design, implementation and evaluation of computer-based systems.		
1.24	A basic knowledge of how to present rational and reasoned arguments.		
1.25	A basic understanding of the professional, moral and ethical issues involved in the exploitation of computer technology, and the associated professional, ethical and legal practices.		
1.26	A basic appreciation of the field of Software Development and related sub-fields.		
1.27	A basic awareness of the world of business where computing technology may be used, including an awareness of financial and economic considerations.		
2	Practical Abilities		
2.10	A basic understanding of how to specify, design and construct computer-based systems following software development principles.		
2.11	A basic ability to evaluate computer-based systems in terms of general quality attributes.		
2.12	A basic understanding of the the tools used for software development and documentation of computer applications, with practical emphasis on understanding the whole process involved in the effective deployment of computers.		
2.13	The ability to operate computing equipment effectively, taking into account its logical and physical properties.		
2.14	Ability to participate in a development team, with an awareness of the different roles within a team and different ways of organising teams.		
27a. Mapping of subject-based learning outcomes:			
Learning outcome No.	Module(s) in which this will be delivered	Mode of assessing achievement of learning outcome	PSRB/Subject benchmark statement (if applicable)
1.1	COMP310, COMP313 COMP319 COMP323, COMP327 COMP318 COMP329 COMP390	Written examinations Practical assessments/ Written examinations Practical asesessments/Class tests/Written examination Practical assessments Practical assessments/ Demonstration/Presentation/ Dissertation	

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1.2	<p>COMP310, COMP313 COMP319</p> <p>COMP323, COMP327</p> <p>COMP318</p> <p>COMP329</p> <p>COMP390</p>	<p>Written examinations</p> <p>Practical assessments/ Written examinations</p> <p>Practical asesessments/Class tests/Written examination</p> <p>Practical assessments</p> <p>Practical assessments/ Demonstration/Presentation/ Dissertation</p>	
1.3	<p>COMP305</p> <p>COMP310, COMP313, COMP319</p> <p>COMP318</p> <p>COMP327</p> <p>COMP329</p> <p>COMP390</p>	<p>Class tests/Written examination</p> <p>Written examinations</p> <p>Practical asesessments/Class tests/Written examination</p> <p>Practical assessments/ Written examinations</p> <p>Practical assessments</p> <p>Practical assessments/ Demonstration/Presentation/ Dissertation</p>	
1.4	<p>COMP310, COMP313, COMP319</p> <p>COMP327</p> <p>COMP329</p> <p>COMP390</p>	<p>Written examinations</p> <p>Practical assessments/ Written examinations</p> <p>Practical assessments</p> <p>Practical assessments/ Demonstration/Presentation/ Dissertation</p>	
1.5	<p>COMP310, COMP313, COMP319</p> <p>COMP317, COMP327</p> <p>COMP329</p> <p>COMP390</p>	<p>Written examinations</p> <p>Practical assessments/ Written examinations</p> <p>Practical assessments</p> <p>Practical assessments Demonstration/Presentation/ Dissertation</p>	
1.6	<p>COMP323, COMP327</p> <p>COMP329</p> <p>COMP390</p>	<p>Practical assessments/ Written examinations</p> <p>Practical assessments</p> <p>Practical assessments/ Demonstration/Presentation/ Dissertation</p>	

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1.7	COMP299 COMP390	Reports/Presentation/Overall performance on project work Practical assessments/ Demonstration/Presentation/ Dissertation	
1.8	COMP313, COMP319 COMP318 COMP390	Written examinations Practical asesessments/Class tests/Written examination Practical assessments/ Demonstration/Presentation/ Dissertation	
1.9	COMP111 COMP319 COMP323, COMP327 COMP390	Written examination Practical assessments/ Written examinations Practical assessments/ Demonstration/Presentation/ Dissertation	
1.10	COMP201, COMP207, COMP222 COMP208 COMP211, COMP212, COMP220 COMP219 COMP281, COMP282, COMP283, COMP284 COMP299	Practical assessments/ Written examinations Practical assessments/ Group reports/Presentation/ Demonstration Practical assessments/Class test/Written examinations Class tests/Written examination Practical assessments Reports/Presentation/ Overall performance on project work	
1.11	COMP201, COMP207, COMP222 COMP208 COMP211, COMP212, COMP220 COMP219 COMP281, COMP282, COMP283, COMP284 COMP299	Practical assessments/ Written examinations Practical assessments/ Group reports/Presentation/ Demonstration Practical assessments/Class test/Written examinations Class tests/Written examination Practical assessments Reports/Presentation/ Overall performance on project work	

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1.12	<p>COMP201, COMP207, COMP222</p> <p>COMP208</p> <p>COMP219</p> <p>COMP220</p> <p>COMP281, COMP282, COMP283, COMP284</p>	<p>Practical assessments/ Written examinations</p> <p>Practical assessments/ Group reports/Presentation/ Demonstration</p> <p>Class tests/Written examination</p> <p>Practical assessment/Class test/Written examination</p> <p>Practical assessments</p>	
1.13	<p>COMP201, COMP207, COMP213, COMP222</p> <p>COMP208</p> <p>COMP211, COMP212, COMP220</p> <p>COMP219</p> <p>COMP281, COMP282, COMP283, COMP284</p>	<p>Practical assessments/ Written examinations</p> <p>Practical assessments/ Group reports/Presentation/ Demonstration</p> <p>Practical assessments/Class tests/Written examinations</p> <p>Class tests/Written examination</p> <p>Practical assessments</p>	
1.14	<p>COMP201, COMP207, COMP222</p> <p>COMP208</p> <p>COMP211, COMP212, COMP220</p> <p>COMP219</p> <p>COMP281, COMP282, COMP283, COMP284</p>	<p>Practical assessments/ Written examinations</p> <p>Practical assessments/ Group reports/Presentation/ Demonstration</p> <p>Practical assessments/Class tests/Written examinations</p> <p>Class tests/Written examination</p> <p>Practical assessments</p>	
1.15	<p>COMP208</p> <p>COMP211, COMP212</p> <p>COMP221</p> <p>COMP299</p>	<p>Practical assessments/Group reports/Presentation/ Demonstration</p> <p>Practical assessments/Class test/Written examinations</p> <p>Practical assessments</p> <p>Reports/Presentation/ Overall performance on project work</p>	
1.16	<p>COMP207</p> <p>COMP208</p>	<p>Practical assessments/ Written examination</p> <p>Practical assessments/ Group reports/Presentation/ Demonstration</p>	

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	COMP299	Reports/Presentation/ Overall performance on project work	
	COMP221	Practical assessments	
1.17	COMP201, COMP222	Practical assessments/ Written examinations	
	COMP208	Practical assessments/ Group reports/Presentation/ Demonstration	
	COMP211, COMP212, COMP220	Practical assessments/Class test/Written examinations	
	COMP281, COMP282, COMP283, COMP284	Practical assessments	
1.18	COMP208	Practical assessments/ Group reports/Presentation/ Demonstration	
	COMP212, COMP220	Practical assessments/Class test/Written examinations	
	COMP221, COMP281, COMP282, COMP283, COMP284	Practical assessments	
1.19	COMP101, COMP105, COMP122	Practical assessments	
	COMP124	Practical assessments/ Written examinations	
	COMP108	Practical assessments/Class test/Written examination	
	COMP109	Class tests/Tutorial contributions/Written examination	
	COMP107	Practical assessments/ Essays/Presentation	
1.20	COMP101, COMP105, COMP122	Practical assessments	
	COMP124	Practical assessments/ Written examination	
	COMP108	Practical assessments/Class test/Written examination	
1.21	COMP101, COMP105, COMP122	Practical assessments	
	COMP124, COMP116	Practical assessments/ Written examinations	
	COMP108	Practical assessment/Class test/Written examination	
	COMP107	Practical assessments/ Essays/Presentation	
1.22	COMP101, COMP105, COMP122	Practical assessments	

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	COMP124	Practical assessments/ Written examinations	
	COMP108	Practical assessments/Class tests/Written examination	
	COMP107	Practical assessments/ Essays/Presentation	
1.23	COMP101	Practical assessments	
	COMP124	Practical assessments/ Written examinations	
	COMP107	Practical assessments/ Essays/Presentation	
	COMP108	Practical assessments/Class tests/Written examination	
	COMP109, COMP116	Class tests/Tutorial contributions/Written examination	
1.24	COMP101, COMP105, COMP122	Practical assessments	
	COMP124	Practical assessments/ Written examinations	
	COMP107	Practical assessments/ Essays/Presentation	
1.25	COMP107	Practical assessments/ Essays/Presentation	
1.26	COMP101, COMP105, COMP122	Practical assessments	
	COMP124	Practical assessments/ Written examinations	
	COMP107	Practical assessments/ Essays/Presentation	
1.27	COMP107	Practical assessments/ Essays/Presentation	
2.1	COMP323, COMP327	Practical assessments/ Written examinations	
	COMP318	Practical assessments/Class tests/Written examination	
	COMP329	Practical assessments	
	COMP390	Practical assessments/ Demonstration/ Presentation/Dissertation	
2.2	COMP323, COMP327	Practical assessments/ Written examinations	

	COMP329 COMP390	Practical assessments Practical assessments/ Demonstration/Presentation/ Dissertation	
2.3	COMP323, COMP327 COMP329 COMP390	Practical assessments/ Written examinations Practical assessments Practical assessments/ Demonstration/ Presentation/Dissertation	
2.4	COMP323, COMP327 COMP329 COMP390	Practical assessments/ Written examinations Practical assessments Practical assessments/ Demonstration/Presentation/ Dissertation	
2.5	COMP201, COMP207, COMP222 COMP208 COMP211, COMP212 COMP220 COMP219 COMP281, COMP282, COMP283, COMP284 COMP299	Practical assessments/ Written examinations Practical assessments/Group reports/Presentation/ Demonstration Practical assessments/Class test/Written examinations Class tests/Written examination Practical assessments Reports/Presentation/ Overall performance on project work	
2.6	COMP201, COMP207, COMP222 COMP208 COMP211, COMP212 COMP220 COMP219 COMP281, COMP282, COMP283, COMP284 COMP299	Practical assessments/ Written examinations Practical assessments/ Group reports/Presentation/ Demonstration Practical assessments/Class test/Written examinations Class tests/Written examination Practical assessments Reports/Presentation/ Overall performance on project work	

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2.7	<p>COMP201, COMP207, COMP222</p> <p>COMP208</p> <p>COMP211, COMP212, COMP220</p> <p>COMP219</p> <p>COMP281, COMP282, COMP283, COMP284</p> <p>COMP299</p>	<p>Practical assessments/ Written examinations</p> <p>Practical assessments/ Group reports/Presentation/ Demonstration</p> <p>Practical assessments/Class test/Written examinations</p> <p>Class tests/Written examination</p> <p>Practical assessments</p> <p>Reports/Presentation/ Overall performance on project work</p>	
2.8	<p>COMP208</p> <p>COMP299</p> <p>COMP221</p>	<p>Practical assessments/ Group reports/Presentation/ Demonstration</p> <p>Reports/Presentation/ Overall performance on project work</p> <p>Practical assessments</p>	
2.9	<p>COMP207, COMP222</p> <p>COMP208</p> <p>COMP211, COMP212, COMP220</p> <p>COMP219</p> <p>COMP221, COMP281, COMP282, COMP283, COMP284</p> <p>COMP299</p>	<p>Practical assessments/ Written examinations</p> <p>Practical assessments/Group reports/Presentation/ Demonstration</p> <p>Practical assessments/Class test/Written examinations</p> <p>Class tests/Written examination</p> <p>Practical assessments</p> <p>Reports/Presentation/ Overall performance on project work</p>	
2.10	<p>COMP101, COMP105, COMP122</p> <p>COMP124</p> <p>COMP107</p> <p>COMP108</p>	<p>Practical assessments</p> <p>Practical assessments/ Written examinations</p> <p>Practical assessments/ Essays/Presentation</p> <p>Practical assessments/Class test/Written examination</p>	
2.11	<p>COMP101, COMP105, COMP122</p>	<p>Practical assessments</p>	

	COMP124	Practical assessments/ Written examinations	
	COMP108	Practical assessments/Class test/Written examination	
	COMP107	Practical assessments/ Essays/Presentation	
2.12	COMP101, COMP105, COMP122	Practical assessments	
	COMP124	Practical assessments/ Written examinations	
	COMP107	Practical assessments/ Essays/Presentation	
2.13	COMP101, COMP105, COMP122	Practical assessments	
	COMP124	Practical assessments/ Written examinations	
	COMP108	Practical assessments/Class test/Written examination	
	COMP107	Practical assessments/ Essays/Presentation	
2.14	COMP107	Practical assessments/ Group reports/Presentation/ Demonstration	

28. Skills and Other Attributes

No. Skills and attributes:

1	Effective information retrieval skills (including use of the WWW and the evaluation of information retrieved from such sources).
2	A good foundation in basic numeracy.
3	The ability to use general IT facilities effectively.
4	The ability to manage their own learning and development, and time management and organisational skills.
5	An appreciation of the need for continuing professional development in recognition for the need for lifelong learning.
6	An appreciation of Computer Science practice as an emerging and developing discipline.

28a. Mapping of skills and other attributes:

Skills and other attributes No.	Module(s) in which this will be delivered and assessed	Learning skills, research skills, employability skills	Mode of assessing achievement of the skill or other attribute
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1	<p>COMP101, COMP105, COMP122, COMP122, COMP281, COMP282, COMP283, COMP284, COMP285, COMP329</p> <p>COMP124, COMP201, COMP207, COMP323, COMP323, COMP327</p> <p>COMP107</p> <p>COMP208</p> <p>COMP211, COMP212 COMP220</p> <p>COMP299</p> <p>COMP318</p> <p>COMP390</p>	Learning skills	<p>Practical assessments</p> <p>Practical assessments/ Written examinations</p> <p>Practical assessments/ Essays/Presentation</p> <p>Practical assessments/Group reports/Presentation/ Demonstration</p> <p>Practical assessments/Class tests/Written examinations</p> <p>Reports/Presentation/ Overall performance on project work</p> <p>Practical assessments/Class tests/Written examination</p> <p>Practical assessments/ Demonstration/ Presentation/Dissertation</p>
2	<p>COMP207 COMP327</p> <p>COMP108</p> <p>COMP109</p> <p>COMP219</p> <p>COMP299</p> <p>COMP310</p> <p>COMP329</p>	Employability skills	<p>Practical assessments/ Written examinations</p> <p>Practical assessments/Class test/Written examination</p> <p>Class tests/Tutorial contributions/Written examination</p> <p>Class tests/Written examinations</p> <p>Reports/Presentation/ Overall performance on project work</p> <p>Written examination</p> <p>Practical assessments</p>
3	<p>COMP101, COMP105, COMP107, COMP122, COMP281, COMP282, COMP283, COMP284, COMP285, COMP329</p> <p>COMP124, COMP201, COMP207, COMP323, COMP323, COMP327</p> <p>COMP107</p>	Employability skills	<p>Practical assessments</p> <p>Practical assessments/Class test/Written examinations</p> <p>Practical assessments/ Essays/Presentation</p>

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	<p>COMP208</p> <p>COMP211, COMP212 COMP220</p> <p>COMP219</p> <p>COMP299</p> <p>COMP390</p>		<p>Practical assessments/Group reports/Presentation/ Demonstration</p> <p>Practical assessments/Class tests/Written examinations</p> <p>Class tests/Written examinations</p> <p>Reports/Presentation/ Overall performance on project work</p> <p>Practical assessments/ Demonstration/Presentation Dissertation</p>
4	<p>COMP101, COMP105, COMP107, COMP122, COMP281, COMP282, COMP283, COMP284, COMP285, COMP329</p> <p>COMP124, COMP201, COMP207, COMP323, COMP323, COMP327</p> <p>COMP108, COMP211 COMP212, COMP220</p> <p>COMP109</p> <p>COMP107</p> <p>COMP118, COMP219</p> <p>COMP208</p> <p>COMP310, COMP313, COMP319</p> <p>COMP390</p>	Employability skills	<p>Practical assessments</p> <p>Practical assessments/ Written examinations</p> <p>Class tests/Tutorial contributions/Written examinations</p> <p>Practical assessments/Class tests/Written examinations</p> <p>Practical assessments/ Essays/Presentation</p> <p>Class tests/Written examinations</p> <p>Practical assessments/Group reports/Presentation/ Demonstration</p> <p>Written examinations</p> <p>Practical assessments/ Demonstration/ Presentation/Dissertation</p>
5	<p>COMP101, COMP221, COMP329</p> <p>COMP107</p> <p>COMP201, COMP207, COMP327</p> <p>COMP212, COMP318</p> <p>COMP208</p>	Employability skills	<p>Practical assessments</p> <p>Practical assessments/ Essays/Presentation</p> <p>Practical assessments/ Written examinations</p> <p>Practical assessments/Class test/Written examinations</p> <p>Practical assessments/Group reports/Presentation/ Demonstration</p>

	COMP299		Reports/Presentation/ Overall performance on project work
	COMP310, COMP313		Written examinations
	COMP390		Practical assessments/ Demonstration/ Presentation/Dissertation
6	COMP207, COMP323, COMP327	Research skills	Practical assessments/ Written examinations
	COMP310, COMP313, COMP319		Written examinations
	COMP318		Practical assessments/Class tests/Written examination
	COMP329		Practical assessments
	COMP390		Practical assessments/ Demonstration/ Presentation/Dissertation

29. Career opportunities:

The programme is directed at all career opportunities within the general domain of Computer Science and particularly those where a broad understanding of the field of Software Development would be seen as advantageous.

Part C: Entrance Requirements

30. Academic Requirements:

The typical offer for entrance to this degree programme in the Department of Computer Science is three subjects at GCE A level with grades ABB or better, including at least one of the following subjects: Mathematics, Further Mathematics, Physics, Computer Science, Computing. All students are also expected to have GCSE English Language at grade C or if the new GCSE a score of 4 or above.

A wide range of other UK and International qualifications are also accepted.

Overseas qualifications are considered using NARIC to verify O/S qualifications and standards. Candidates from non-English speaking countries are expected to have IELTS ≥ 6.0 with minimum 5.5 in each component (other English Language Tests are also accepted, for details see <https://www.liverpool.ac.uk/study/international/apply/english-language/>).

31. Work experience:

It is University Policy to encourage mature entry. Each case is considered on merit, but in such cases work experience is taken into account.

32. Other requirements:

None

Part D: Programme Structure

33. Programme Structure:

In 2016/17, the cohort of students admitted in September 2016 will complete the following (please see the final 2016/17 G400/G40A Programme Specification for the mapping of skills and Learning Outcomes):

Students are expected to pursue the following programme of study (`•' indicates a required module, `+' indicates a mandatory module)

YEAR 1						
Module Code	Module Title	Credit Value	Level	Co-requisites	Pre-requisites	Pre-requisite for*
Semester 1						
COMP101	Introduction to Programming in Java (•)	15	4	-	-	COMP102 COMP103 COMP104 COMP106 COMP201 COMP207 COMP208 COMP213 COMP219
COMP103	Computer Systems (•)	15	4	COMP101	-	Number of second year modules
COMP109	Foundations of Computer Science (•)	15	4	COMP101 COMP103	-	COMP108 COMP118
Semester 1 and 2						
COMP110	Professional Skills in Computer Science (+)	7.5	4	-	-	-
COMP102	Introduction to Databases (•)	15	4	COMP101	-	COMP207 COMP208
Semester 2						
COMP104	Operating System Concepts (•)	15	4	-	COMP101 COMP103	-
COMP106	Human-Centric Computing (•)	15	4	-	COMP101	-
COMP108	Algorithmic Foundations (•)	15	4	-	COMP109	
COMP118	Logic in Computer Science (•)	7.5	4	-	COMP109	COMP219 COMP304 COMP313

*May also be a pre-requisite for modules on other programmes

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YEAR 2						
Module Code	Module Title	Credit Value	Level	Co-requisites	Pre-requisites	Pre-requisite for*
Semester 1						
COMP201	Software Engineering I (•)	15	5	-	COMP101 COMP102	COMP208 COMP214 COMP215 COMP216
COMP207	Database Development (•)	15	5	-	COMP101 COMP102	-
COMP213	Advanced Object Oriented Programming (•)	15	5	-	COMP101	
Semester 1 and 2						
<i>Plus either the following combination of two modules worth 30 credits:</i>						
COMP211	Internet Principles (semester 1)	15	5	-	COMP101	COMP212
COMP212	Distributed Systems (semester 2)	15	5	-	COMP101	-
<i>or the following combination of two modules worth 30 credits</i>						
COMP219	Artificial Intelligence (semester 1)	15	5	-	COMP101 COMP118	COMP222
COMP222	Principles of Computer Game Design and Implementation (semester 2)	15	5	-	COMP219; COMP213	-
Semester 2						
COMP208	Group Software Project (•)	15	5	-	COMP101 COMP102 COMP104 COMP106 COMP108 COMP110 or equivalents; COMP201; COMP207; COMP213	Final Year Project
COMP220	Software Development Tools (•)	15	5	-	COMP101; COMP201;	-
<i>Plus options totalling 15 credits from the following four modules provided pre-requisites are satisfied</i>						
COMP281	Principles of C and Memory Management	7.5	5	-	COMP213	COMP282 COMP327

COMP282	Advanced Object Oriented C Languages	7.5	5	-	COMP281	COMP327
COMP283	Applied Database Management	7.5	5	-	COMP102 COMP207	-
COMP284	Scripting Languages	7.5	5	-	COMP101 COMP102	-

*May also be a pre-requisite for modules on other programmes

YEAR 3						
Module Code	Module Title	Credit Value	Level	Semester	Pre-requisite	Pre-requisite for
COMP299	Industrial Placement Year 3	120	5	1+2	COMP110 COMP102 COMP104 COMP110 or equivalents; COMP106 and COMP108 recommended	-

YEAR 4						
Module Code	Module Title	Credit Value	Level	Co-requisites	Pre-requisites	Pre-requisite for
Semester 1 and 2						
COMP390	Honours Year Computer Science Project (+)	30	6	-	COMP101 COMP102 COMP104 COMP110 or equivalents; COMP106 and COMP108 recommended	-
Semester 1						
COMP319	Software Engineering II (•)	15	6	-	COMP201	-
Plus options totalling 30 credits from the following four modules provided pre-requisites are satisfied						
COMP323	Introduction to Computational Game Theory	15	6	-	COMP109 or equivalent mathematical module	-
COMP327	Mobile Computing	15	6	-	COMP106 COMP281 COMP292	-

COMP329	Robotics and Autonomous Systems	15	6	-	None	-
Semester 2						
Plus options totalling 45 credits from the following four modules provided pre-requisites are satisfied						
COMP310	Multi-Agent Systems	15	6	-	-	-
COMP313	Formal Methods	15	6	-	COMP118 or equivalent; COMP201	-
COMP318	Advanced Web Technologies	15	6	-	-	-
Semester 1 and 2						
COMP335	Communicating Computer Science	15	6	-	-	-

Note: in exceptional circumstances, and with the approval of the programme Director of Studies, alternative modules may be substituted for non-mandatory modules.

Students admitted from September 2017 (effective 2017/18) will complete the following:

In Year 1 students will study one of the modules COMP101 (Intro. to Programming) or COMP105 (Programming Language Paradigms). The option deemed most suitable will be determined, typically (although not exclusively) through indications of reasonable prior exposure to programming. For example, students who have obtained a recognised entry qualification in a computing related subject (e.g. Computer Science A-level) will study COMP105. Students without such background will normally study COMP101, however, may (at the discretion of Programme Director of Studies) be permitted to enrol on COMP105 instead. All other Year 1 modules are required and the same for all programmes.

Students should get at least 30 credits from COMP211, COMP212, COMP219, COMP281, COMP282, COMP283 and COMP284 options in Year 2 and at least 60 credits from COMP310, COMP313, COMP318, COMP319, COMP323, COMP327 and COMP329 options in Year 3.

COMP221 is a mandatory 7.5 credit pass/fail module, which is taken out of the degree classification calculations. Progression from Year 2 to Year 3 on the Year in Industry programmes is subject to passing all modules at the first sitting. Students who do not pass their modules at the first attempt, will get transferred to G610.

The programme of study is split into years and semesters as follows.
(•) indicates a required module and (+) indicates a mandatory module

YEAR 1						
Module Code	Module Title	Credit Value	Level	Co-requisite	Pre-requisites	Pre-requisite for*

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Semester 1						
COMP101 or COMP105	Introduction to Programming (•) Programming Language Paradigms (•)	15	4	-	-	COMP122
		15	4	-	A-level Computer Science expected	COMP122
COMP107	Graduates for the Digital Society (•)	15	4	-	-	COMP201, COMP207, COMP208, COMP221, COMP283, COMP284, COMP390
COMP109	Foundations of Computer Science (•)	15	4	-	-	COMP218, COMP304, COMP313
COMP111	Introduction to Artificial Intelligence (•)	15	4	-	-	COMP219, COMP222, COMP304, COMP310, COMP329
Semester 2						
COMP108	Data Structures and Algorithms (•)	15	4	-	-	COMP202, COMP208, COMP218
COMP116	Analytical Techniques in Computer Science (•)	15	4	-	-	COMP202, COMP219, COMP226, COMP305, COMP323, COMP326, COMP331
COMP122	Object-Oriented Programming (•)	15	4	-	COMP101 or COMP105	COMP201, COMP207, COMP220, COMP211, COMP212, COMP222, COMP281, COMP284, COMP285, COMP208, COMP327, COMP390
COMP124	Computer Systems (•)	15	4	-	-	COMP208, COMP211, COMP212, COMP327, COMP329

**May also be a pre-requisite for modules on other programmes*

YEAR 2						
Module Code	Module Title	Credit Value	Level	Co-requisite	Pre-requisite	Pre-requisite for*
Semester 1						
COMP201	Software Engineering I (•)	15	5	-	COMP122, COMP107	COMP208, COMP220, COMP285, COMP319,

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						COMP313
COMP207	Database Development (•)	15	5	-	COMP122, COMP107	COMP208, COMP283, COMP284, COMP315
COMP221	Planning Your Career (+)	7.5	5	-	COMP107	-
<i>Plus options totalling 30 credits from the following modules provided pre-requisites are satisfied</i>						
COMP105 **	Programming Language Paradigms	15	4	-	-	-
COMP211	Internet Principles	15	5	-	COMP122, COMP124	COMP212, COMP318
COMP219	Artificial Intelligence	15	5	-	COMP116, COMP111 or equivalent	COMP305, COMP313, COMP318, COMP329
Semester 2						
COMP202	Complexity of Algorithms (•)	15	5	-	COMP108, COMP116	COMP309, COMP324
COMP208	Group Software Project (•)	15	5	-	COMP108, COMP107, COMP124, COMP122, or equivalents; COMP201; COMP207; or equivalent	COMP390
<i>Plus options totalling 22.5 credits from the following modules provided pre-requisites are satisfied</i>						
COMP212	Distributed Systems	15	5	-	COMP122, COMP124, COMP211	COMP318
COMP218	Decision, Computation and Language	15	5	-	COMP108 COMP109	-
COMP220 * ¹	Software Development Tools	15	5	-	COMP122; COMP201;	-
COMP222	Principles of Computer Game Design and Implementation	15	5	-	COMP122, COMP111	-
COMP226	Computer-Based Trading in Financial Markets	15	5	-	COMP116	-
COMP281	Principles of C and Memory Management	7.5	5	-	COMP122	COMP282 COMP327
COMP282	Advanced Object Oriented C Languages	7.5	5	-	COMP281	COMP327
COMP283	Applied Database Management	7.5	5	-	COMP107 COMP207	-
COMP284	Scripting Languages	7.5	5	-	COMP122 COMP107 COMP207	-

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COMP285 * ¹	Computer Aided Software Development	7.5	5	-	COMP122 COMP201	-
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*May also be a pre-requisite for modules on other programmes

**COMP105 cannot be taken again, if already taken in Year 1

*¹COMP220 and COMP285 cannot be taken in conjunction.

YEAR 3						
Module Code	Module Title	Credit Value	Level	Co-requisite	Pre-requisites	Pre-requisite for
Semester 1 and 2						
COMP299	Industrial Placement Year 3	120	5	-	COMP110	-

YEAR 4						
Module Code	Module Title	Credit Value	Level	Co-requisite	Pre-requisites	Pre-requisite for
Semester 1 and 2						
COMP390	Honours Year Computer Science Project (+)	30	6	-	COMP122, COMP107 or equivalents, COMP208 and COMP108 recommended	-
Semester 1						
<i>Plus options totalling 45 credits from the following modules provided pre-requisites are satisfied*¹</i>						
COMP304	Knowledge Representation and Reasoning	15	6	-	COMP109, COMP111	-
COMP305	Biocomputation	15	6	-	COMP116, COMP219	-
COMP309	Efficient Sequential Algorithms	15	6	-	COMP202	-
COMP319	Software Engineering II	15	6	-	COMP201	-
COMP323	Introduction to Computational Game Theory	15	6	-	COMP116 or equivalent mathematical module	COMP326
COMP327	Mobile Computing	15	6	-	COMP122, COMP124, COMP281, COMP282	-
COMP329	Robotics and Autonomous Systems	15	6	-	COMP111, COMP124, COMP219	-
COMP331	Optimisation	15	6	-	COMP116	-
ELEC319	Image Processing	7.5	6	-	-	-
Semester 2						

*Plus options totalling 45 credits from the following modules provided pre-requisites are satisfied*¹*

COMP310	Multi-Agent Systems	15	6	-	COMP111	-
COMP313	Formal Methods	15	6	-	COMP109, COMP201, COMP219	-
COMP315	Technologies for E-Commerce	15	6	-	COMP207	-
COMP318	Advanced Web Technologies	15	6	-	COMP211, COMP212, COMP219	-
COMP324	Complex Social Networks	15	6	-	COMP202	-
COMP326	Computational Game Theory and Mechanism Design	15	6	-	COMP116, COMP323	-
ELEC320	Neural Networks	7.5	6	-	-	-
Semester 1 and 2						
COMP335 ***	Communicating Computer Science	15	6	-	-	-

**May also be a pre-requisite for modules on other programmes*
****Students who wish to choose this module will undergo an interview with the Module Co-ordinator before being selected.*
¹If ELEC319, ELEC320 or COMP335 are taken, an imbalance of 15 credits between the two semesters is allowed. **120 credits to be taken in Year 4.*

Note:
 In exceptional circumstances, and with the approval of the programme Director of Studies, alternative modules may be substituted for non-mandatory modules. Students may undertake their second year of studies at Xian-Jiaotong Liverpool University (XJTLU), Suzhou, China. See Section 34 for details.

34. Industrial placement/work placement/year abroad:

Year abroad:
 Students may undertake their second year of studies at Xian-Jiaotong Liverpool University (XJTLU), Suzhou, China, with permission of the UoL/XJTLU link tutor at the Department of Computer Science, University of Liverpool, in consultation with the Study Abroad Team and the Director of Studies for this programme, taking into consideration the academic performance of students in their first year of studies. Students are required to take the following modules during their time at XJTLU and are required to take the assessments associated with these modules at XJTLU, including re-sit assessments if necessary.

YEAR 2				
Module Code	Module Title	Credit Value	Level	Semester
CSE201	Database Development and Design (•)	15	5	1
CSE203	Decision, Computation and Language (•)	15	5	1
CSE205	Internet Principles (•)	15	5	1

CSE207	Software Engineering I (•)	15	5	1
CSE202	Artificial Intelligence (•)	15	5	2
CSE204	Complexity of Algorithms (•)	15	5	2
CSE208	Software Engineering Group Project (•)	15	5	2
CSE210	Advanced Object Oriented Programming (•)	15	5	2

Credits and marks gained at XJTLU will count (without moderation) towards the student's Liverpool degree.

During their time at XJTLU, students will be advised by the UoL/XJTLU link tutor at the Department of Computer Science and Software Engineering, XJTLU. They also remain in contact with their academic advisor at the University of Liverpool.

Industrial placements/Work placements

Year 3 will take place in an appropriate industrial computing environment, e.g. software development company, computer-support divisions within a commercial business, etc. Students will be assisted in finding a suitable placement, but no placement can be guaranteed. All such placements and the programme of work to be carried out as part of such, need to be approved by the Director of Studies. Each student is allocated an academic supervisor who provides a contact point for the student within the University. The supervisor will formally contact the student on two occasions during the placement in order to discuss the student's progress. The contact will typically consist of a visit or Skype video conference. The supervisor is also available to assist the student with any queries through the year in industry.

More details on sourcing placements and on the year in industry assessment can be found in the following documents:

<https://www.liverpool.ac.uk/computer-science/industry-partners/host-a-student/>

<http://cgi.csc.liv.ac.uk/~valli/Introduction-YINI.html>

<http://cgi.csc.liv.ac.uk/~valli/Placement-Assessment.html>

35. Liaison between the Level 2 Schools/Institutes involved:

N/A

Part E: Learning, Teaching And Assessment Strategies

36. Learning, Teaching and Assessment Strategies:

The programme complies with:

- a. University of Liverpool's Education Strategy 2026 and Strategic Action Plan
(<https://www.liverpool.ac.uk/aqsd/learning-and-teaching/education-strategy/>)
- b. University of Liverpool Code of Practice on Assessment
(all at <https://www.liverpool.ac.uk/aqsd/academic-codes-of-practice/code-of-practice-on-assessment/>)
- c. Department of Computer Science Learning and Teaching Strategy:
<http://www.csc.liv.ac.uk/department/ltas/LTAS.html>

The Department has made use of techniques associated with e-learning for many years. In this programme (as in all others), lecture material, additional reading material, assignments, model solutions and feedback are all made available online. In addition, some modules have experimented with online provision of video-recorded lectures, electronic discussion forums and teaching software. Continually assessed work is often submitted electronically, allowing plagiarism detection to be performed automatically, and reports on such work may be returned in a similar fashion. A computer-based system is also used for all attendance monitoring at lectures and tutorials.

36a. Learning, Teaching and Assessment methods:

The programme is delivered through a mixture of formal lectures, practical and tutorial sessions, guided reading, student centred learning, and project work. The programme operates under the approved teaching and learning strategy of the Department of Computer Science.

The programme is assessed by a combination of traditional written examinations and continuous assessment, including marked essays and computer programming problems. Practical assessment is employed for both formative assessment and summative assessment. In more detail, modules in the Computer Science programme are assessed as follows (according to the nature of the module):

- i. Examination only where the assessment is based entirely on examination, which is held at the end of the semester in which the module is taught.
- ii. Continuous Assessment.
- iii. Examination and continuous assessment.

At Level 4, all modules provide a degree of formative assessment via tutorial and lab sessions as well as in-class tests and problem solving exercises. For all Levels, most summative assessment is individual work, with team-based work comprising a key component of assessment at Level 5. Formative feedback is given on completion of student coursework. The second year group project and the Honours year project include elements of assessment by oral, poster and demonstration representation of project work. The mark produced for a module is subject to scrutiny by the Computer Science Undergraduate Boards of Examiners including the External Examiner for this programme. Decisions on progress are also controlled by the university's published regulations.

The Department currently does not conduct any "viva voce" examinations.

Details of the assessment method for each module can be obtained from the Department of Computer Science Student Handbook. For information on

adjustments to examination arrangements for disabled students see Appendix K of the University Code of Practice on Assessment.

37. Assessment information for students:

Code of Practice on Assessment

The University has a Code of Practice on Assessment which brings together the main institutional policies and rules on assessment. The Code is an authoritative statement of the philosophy and principles underlying all assessment activities and of the University's expectations in relation to how academic subjects design, implement and review assessment strategies for all taught programmes of study.

The Code of Practice includes a number of Appendices which provide more detail on the regulations and rules that govern assessment activity; these include:

- The University marks scale, marking descriptors and qualification descriptors;
- The model for non-clinical first degree programmes;
- The system for classifying three-year, non-clinical, undergraduate degrees;
- The system for classifying four-year, non-clinical, undergraduate degrees that include a year in industry or a year abroad;
- Information about students' progress, including guidance for students;
- The procedure for assessment appeals;
- Regulations for the conduct of exams;
- The University's policy on making adjustments to exam arrangements for disabled students.
- The code of practice relating to external examining (see also below)
- The Academic Integrity Policy, which covers matters such as plagiarism and collusion and includes guidance for students;
- The policy relating to mitigating circumstances which explains what you should do if you have mitigating circumstances that have affected assessment; and
- The policy on providing students with feedback on assessment.

Please click [here](#) to access the Code of Practice on Assessment and its appendices; this link will also give you access to assessment information that is specific to your cohort:

A summary of key assessment information is also available in the 'Your University' handbook.

Marking criteria:

Marking on level 4, 5 and 6 modules offered by the Department of Computer Science is carried out using the following marking descriptors:

	For practical exercises and projects	For exercises, presentations, projects, and written examinations:
90-100% Exceptional performance	Displays an <i>exceptional</i> degree of originality and creativity and/or <i>exceptional</i> analytical and problem solving skills. Solution must have novel aspects. The methodology employed is well-developed	Shows <i>critical</i> understanding of current knowledge. For level 6 this should include relevant recent research papers. Perceptive, focused treatment of all issues/questions presented in a critical and scholarly way.

	and correct.	
80-89% Outstanding	Displays a level of originality and creativity and/or the ability to suggest realistic solutions to novel problems. The methodology employed is well-developed and correct.	Evidence of wide reading. For level 6 this should include relevant research papers and books. Perceptive, focused treatment of all issues/questions presented in a critical and scholarly way.
70-79% Excellent	Demonstrates ability to analyse, interpret and organise information to produce coherent accounts or solve complex problems. All aspects of a suitable methodology evident and used correctly.	Comprehensive knowledge and understanding of the subject together with the ability to put the work into context and to critically evaluate selected aspects of the work. Arguments/answers will be clear, competently structured, and accurate.
60-69% Very good	Demonstrates ability to analyse, interpret and organise information to produce coherent accounts or solve relatively complex problems. Use of a suitable methodology evident and used correctly, with minor omissions.	Good knowledge and understanding of the subject, with no major gaps or omissions, but minor gaps or omissions may occur. Arguments/answers will be clear, competently structured, and largely accurate.
50-59% Good	Displays ability to analyse, interpret and organise information to produce coherent accounts or solve well-defined problems of some scope. Most aspects of a suitable methodology evident and used correctly, some omissions occur but without negative impact on the result of the work.	Satisfactory knowledge and understanding of the essentials of the subject, with an ability to integrate information into a clear, well-structured account, but lacking in breadth or depth, or with some significant aspects omitted. Arguments/answers must be clear, although they may not be well-developed or reflect a wider appreciation of the subject. Some errors and omissions are likely to be present.
40-49% Satisfactory	Demonstrates an ability to solve limited, well-defined problems of a familiar type. Most aspects of a suitable methodology evident, but minor flaws in its use or omissions with some negative impact on the result of the work. Satisfactory understanding and meeting all learning outcomes.	General knowledge and understanding of the subject but very limited in depth or breadth. Arguments/answers are likely to be somewhat lacking in structure. There are likely to be errors and omissions and the evidence provided to support arguments will be very limited. Satisfactory understanding and meeting all learning outcomes.
35-39% Compensatable Fail	Fails to demonstrate an ability to solve limited, well-defined, problems of a familiar type. Aspects of a	Knowledge and understanding of the subject are fragmentary, some aspects showing a very basic level of understanding but

	<p>suitable methodology evident, but flaws in its use or omissions which negatively impact on the result of the work. Minimally sufficient understanding of all learning outcomes.</p>	<p>other aspects displaying fundamental errors. Arguments/answers are lacking in structure. There are errors and omissions and the evidence provided to support arguments is very limited. Minimally sufficient understanding of all learning outcomes.</p>
<p>30-34% Fail</p>	<p>Fails to demonstrate an ability to solve simple, well-defined problems of a familiar type. Lack of the use of a suitable methodology or flaws in its use which negatively impact on the result of the work. Understanding of at least one associated learning outcome insufficient.</p>	<p>Knowledge and understanding of the subject are fragmentary, with an insufficient number of aspects showing a very basic level of understanding and too many aspects displaying fundamental errors and omissions. Arguments/answers are lacking in structure. There are errors and omissions and the evidence provided to support arguments is very limited. Understanding of at least one associated learning outcome insufficient.</p>
<p>20-29% Fail</p>	<p>Fails to demonstrate an ability to solve simple, well-defined, problems of a familiar type under guidance. Serious lack of the use of a suitable methodology or flaws in its use which negatively impact on the result of the work. Minimal grasp of task-related learning outcome(s) and a resulting failure to demonstrate understanding.</p>	<p>Very limited range of knowledge with many important gaps and omissions. Shows incomplete understanding with numerous errors of interpretation. Arguments/ answers have little structure, contain serious errors, and there is no support for arguments. Minimal grasp of task-related learning outcome(s) and a resulting failure to demonstrate understanding.</p>
<p>10-19% Fail</p>	<p>Little evidence of the use of a suitable methodology. Demonstrable and significant gaps in achieving task aims and the associated learning outcome(s)</p>	<p>Shows only the most limited and fragmentary knowledge of the subject with little or no understanding of essential principles and concepts. Work is likely to be unstructured and ill-presented. Arguments/ answers are only loosely related to issues/questions or only cover a seriously inadequate part of the issues/questions. Demonstrable and significant gaps in achieving task aims and the associated learning outcome(s)</p>
<p>0-9% Fail</p>	<p>No evidence of the use of a suitable methodology. Little or no understanding of task aims; clear failure to adequately demonstrate</p>	<p>Virtually devoid of any evidence of knowledge or understanding of the subject. No or almost no arguments/answers. Little or no understanding of task aims; clear</p>

	attainment of any associated learning outcome.	failure to adequately demonstrate attainment of any associated learning outcome.	
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38. Student representation and feedback:

Student representation and feedback are facilitated through:

1. The University Academic Advisor scheme.
2. The Department's Undergraduate Staff-Student Liaison Committee (which operates in accordance with the University's code of practice on student representation).
3. Module questionnaires completed by students at the end of each taught module.

Full details can be found in the Department of Computer Science Student Handbook.

Part F: Status Of Professional, Statutory Or Regulatory Body Accreditation

39. Status of Professional, Statutory or Regulatory Body Accreditation:

The programme is accredited to 2019 by BCS, the Chartered Institute for IT for the purposes of fully meeting the academic requirement for registration as Chartered IT Professional and partially meeting the academic requirement for a Chartered Engineer and as Chartered Scientist.

The programme has also been awarded the Euro-Inf Bachelor Quality Label by BCS, The Chartered Institute for IT, for intakes 2015-2019.

Part G: Diversity & Equality Of Opportunity And Widening Participation

40. Diversity & Equality of Opportunity and Widening Participation:

The programme design, structure and content are consistent and compliant with the University's Diversity and Equality of Opportunity Policy.

Annex 1

Annex of Modifications Made to the Programme

Please complete the table below to record modifications made to the programme.

Description of modification (please include details of any student consultation undertaken or confirm that	Minor or major modifications	Date approved by FAQSC	Date approved by AQSC (if applicable)	Cohort affected
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students' consent was obtained where this was required)				
<p>Apr 2011: Changes to programme structure for 2011-12:</p> <ul style="list-style-type: none"> • Addition of modules: COMP104 (required/optional), COMP108 (required), COMP118 (required), COMP280 (optional), COMP281 (optional), COMP282 (optional), COMP282 (optional), COMP283 (optional), COMP284 (optional), COMP324 (optional), COMP329 (optional). • Removal of modules: COMP112, COMP114, COMP204 (replaced by COMP104). <p>The Computer Science Staff-Student Liaison Committee was presented with draft versions of the new programme structures for all undergraduate programmes and a number of issues relating to the introduction of new modules in years 1 to 3 and the withdrawal of some year 1 modules have been discussed.</p> <p>The intended changes to the curriculum were also presented to our Industrial Liaison Committee at a meeting in January 2011. The proposals, in particular, the introduction of 'Technical Skills' modules (COMP280-284), were positively received.</p>	Minor			
<p>Nov 2011: Amendment to entry requirements</p>	Minor			
<p>2016/17 ADD: COMP335 (optional) DROP COMP317 (optional) Year 4</p>	Minor			
<p>2017/18:</p> <ol style="list-style-type: none"> 1. COMP102, COMP106, COMP110 and COMP118 will be 				

<p>discontinued. Practical aspects of COMP102 will be taught as part of COMP107, theoretical content will be deferred to Year 2. Practical aspects of COMP106 will be covered by in COMP122. Employability and professional skills will be taught as part of COMP107. Some of the COMP118 content will be absorbed into COMP109 and COMP111.</p> <p>2. COMP101 becomes Introduction to Programming. The module will be aimed at introducing main programming and software engineering concepts to students without prior programming experience. This module will not be available to students with an A-level in Computer Science and students might be allowed to opt out and take COMP105 instead if they show evidence of programming experience.</p> <p>3. COMP122 Object-oriented programming will be compulsory for all students and cover advanced Java programming.</p> <p>4. The purpose of COMP109 becomes broader to include some topics from COMP103 (representation of numbers, bit operations, digital</p>				
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<p>circuits, base 2 logarithms, exponentiation, arithmetic operations on numbers in exponential form).</p> <p>5. COMP111 is a somewhat lightened version of COMP219 with some more advanced topics moved to the Advanced AI module in Y2.</p> <p>6. Analytical techniques for Computer Science is the 2nd maths module to include continuous mathematics, probability, etc. COMP124 Computer Systems will combine COMP103 and COMP104. This is made possible by absorbing some of the material into COMP101, COMP109 and COMP111.</p> <p>7. Removal of COMP321</p>				
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