

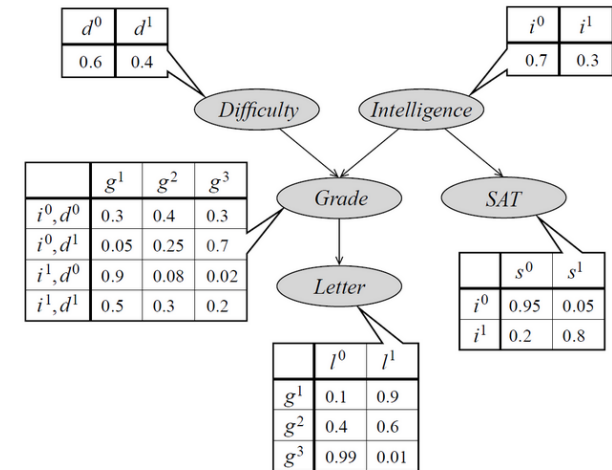
# D-Separation

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# Up to now,

- Traditional Machine Learning Algorithms
- Deep learning
- Probabilistic Graphical Models
  - Introduction
  - I-Map, Perfect Map
  - Reasoning Patterns (Causal Reasoning, Evidential Reasoning, Intercausal Reasoning)



# Recap: Local Independencies in a BN

- A BN  $G$  is a directed acyclic graph whose nodes represent random variables  $X_1, \dots, X_n$ .
- Let  $Pa(X_i)$  denote parents of  $X_i$  in  $G$
- Let  $Non-Desc(X_i)$  denote variables in  $G$  that are not descendants of  $X_i$
- Then  $G$  encodes the following set of *conditional independence* assumptions denoted  $I(G)$ 
  - For each  $X_i$ :  $(X_i \perp Non-Desc(X_i) \mid Pa(X_i))$
- Also known as *Local Markov Independencies*

# Recap: Local Independencies

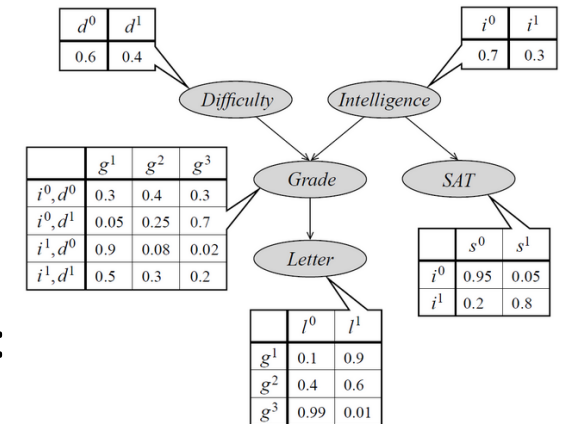
- Graph  $G$  with CPDs is equivalent to a set of independence assertions

$$P(D, I, G, S, L) = P(D)P(I)P(G | D, I)P(S | I)P(L | G)$$

- Local Conditional Independence Assertions (starting from leaf nodes):

$I(G) = \{(L \perp I, D, S | G),$   $L$  is conditionally independent of all other nodes given parent  $G$   
 $(S \perp D, G, L | I),$   $S$  is conditionally independent of all other nodes given parent  $I$   
 $(G \perp S | D, I),$  Even given parents,  $G$  is NOT independent of descendant  $L$   
 $(I \perp D | \phi),$  Nodes with no parents are marginally independent  
 $(D \perp I, S | \phi)\}$   $D$  is independent of non-descendants  $I$  and  $S$

- Parents of a variable shield it from probabilistic influence
  - Once value of parents known, no influence of ancestors
- Information about descendants can change beliefs about a node



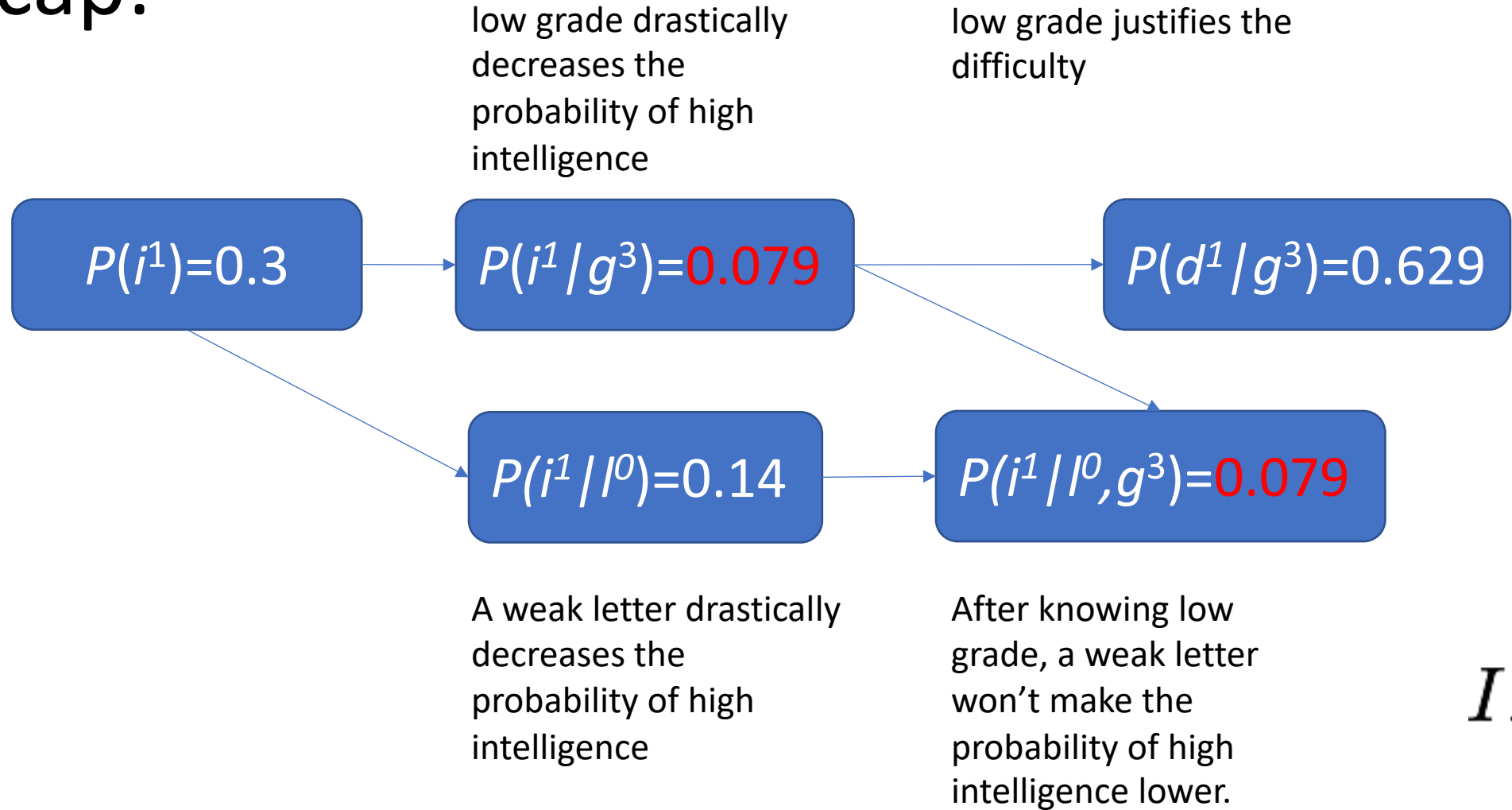
Can we have the following conditional independence?

$$D \perp S | G$$

$$D \perp S | I$$

$$D \perp S | G, I$$

# Recap:



$$I \perp L | G$$

# Independencies in Graphs

- A graph structure  $G$  encodes a set of conditional independence assumptions  $I(G)$
- **Are there other independencies that we can read-off?**
  - i.e., are there other independencies that hold for every distribution that factorizes over  $G$ ?
- **D-separation** holds the key

# Topics

- Why D-separation?
- What is D-separation?
- Algorithm for D-separation (extended materials)

Why D-separation?



# Dependencies and Independencies

- Crucial for understanding network behaviour
- Independence properties are important for answering queries
  - Exploited to reduce computation of inference
  - A distribution  $P$  that factorizes over  $G$  satisfies  $I(G)$

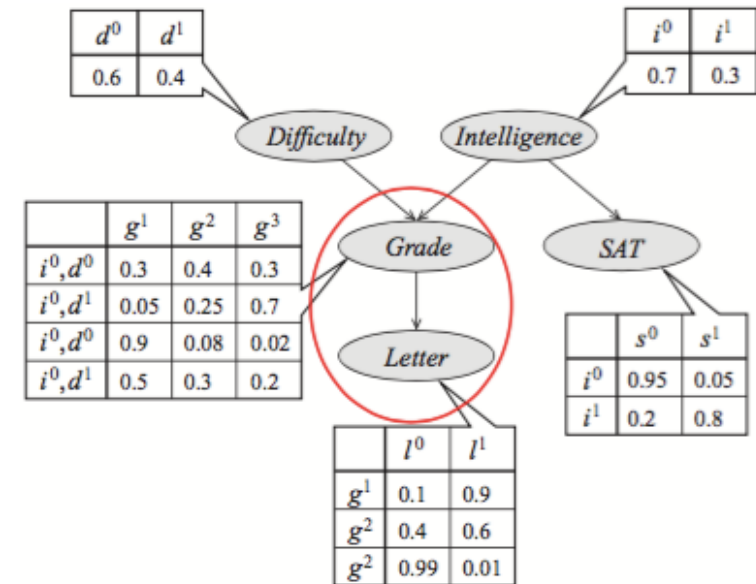
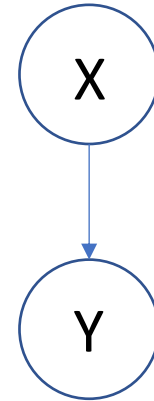
What is D-separation?

# D-separation

- Study independence properties for subgraphs (**connected triples**)
- Analyze complex cases in terms of triples along paths between variables
- ***D-separation***: a condition / algorithm for answering such queries
- **Definition**: A procedure  $\text{d-sep}_G(X \perp Y | Z)$  that given a DAG  $G$ , and sets  $X$ ,  $Y$ , and  $Z$  returns either *yes* or *no*, where  $\text{d-sep}_G(X \perp Y | Z) = \text{Yes}$  iff  $(X \perp Y | Z)$  follows from  $I(G)$

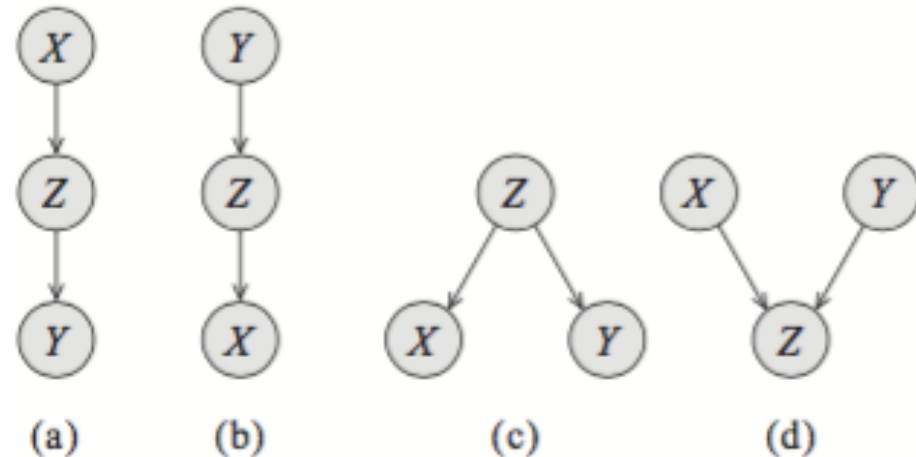
# Direct Connection between $X$ and $Y$

- $X$  and  $Y$  are correlated regardless of any evidence about any other variables
  - E.g., Feature  $Y$  and character  $X$  are correlated
  - Grade  $G$  and Letter  $L$  are correlated
- If  $X$  and  $Y$  are directly connected we can get examples where they influence each other regardless of  $Z$



# Indirect Connection between $X$ and $Y$

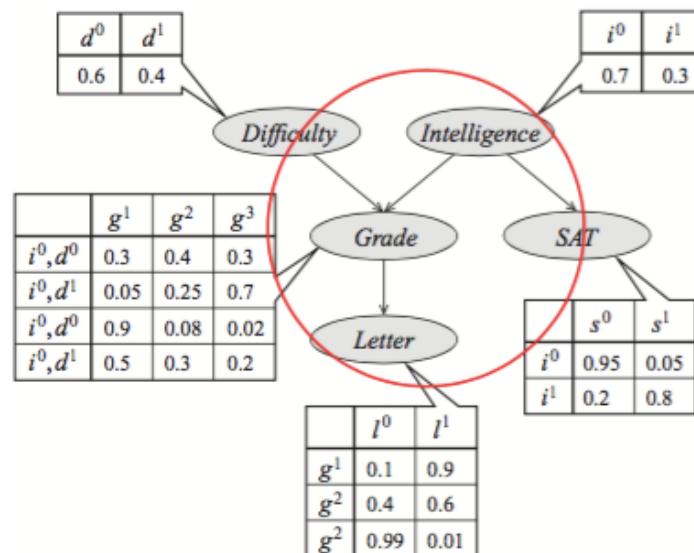
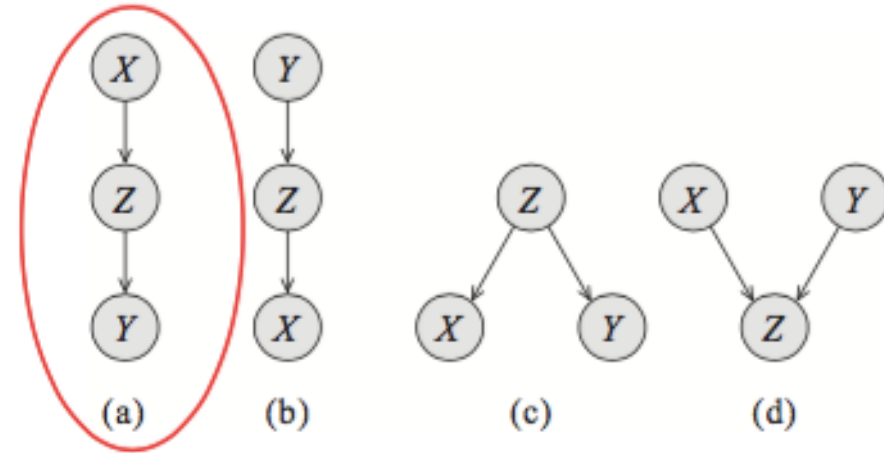
- Four cases where  $X$  and  $Y$  are connected via  $Z$
- (a). Indirect causal effect
- (b). Indirect evidential effect
- (c). Common cause
- (d). Common effect



- We will see that first three cases are similar while fourth case (V-structure) is different

# 1. Indirect Causal Effect: $X \rightarrow Z \rightarrow Y$

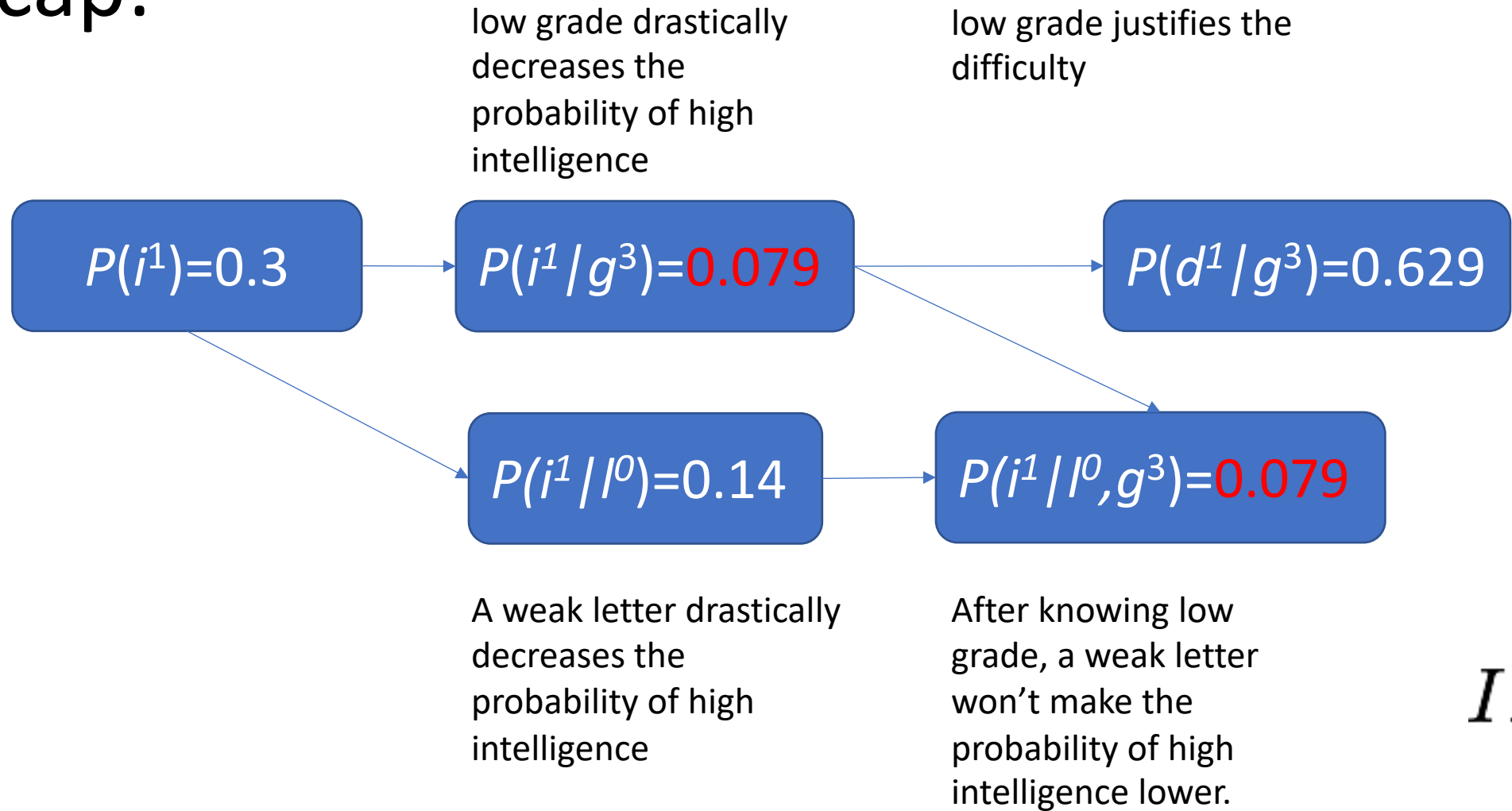
- Cause  $X$  cannot influence effect  $Y$  if  $Z$  observed
  - Observed  $Z$  blocks influence
- If *Grade* observed then  $I$  does not influence  $L$ 
  - *Intelligence* influences *Letter* if *Grade* is unobserved



$Z = \text{Grade}$

$I \perp L \mid G$

# Recap:



$$I \perp L | G$$

# Causal Chains

- This configuration is a “causal chain”



X: Low pressure

Y: Rain

Z: Traffic

$$P(x, y, z) = P(x)P(y|x)P(z|y)$$

Guaranteed X independent of Z given Y?

$$\begin{aligned} P(z|x, y) &= \frac{P(x, y, z)}{P(x, y)} \\ &= \frac{\cancel{P(x)}\cancel{P(y|x)}P(z|y)}{\cancel{P(x)}\cancel{P(y|x)}} \\ &= P(z|y) \end{aligned}$$

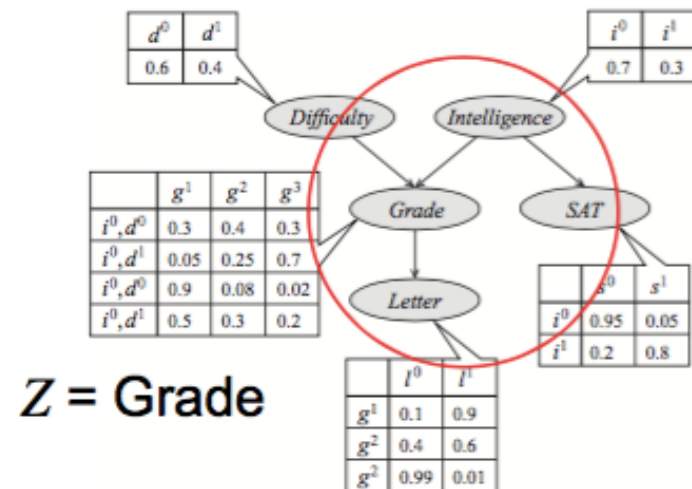
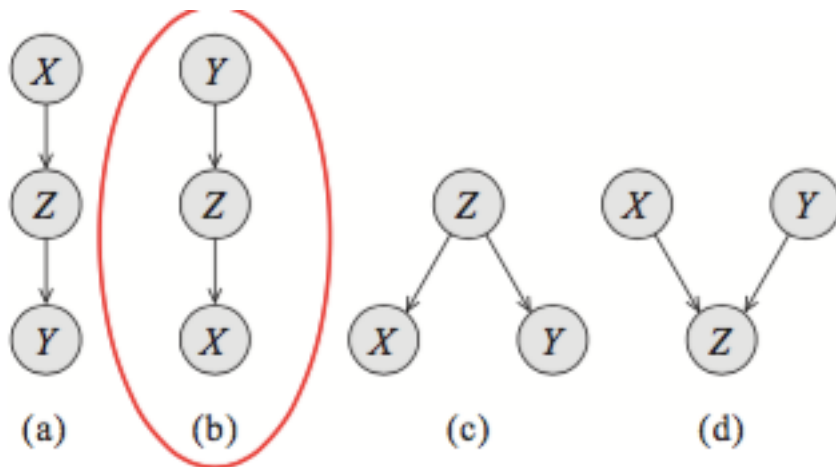
**Yes!**

Evidence along the chain “blocks” the influence (makes “inactive”)



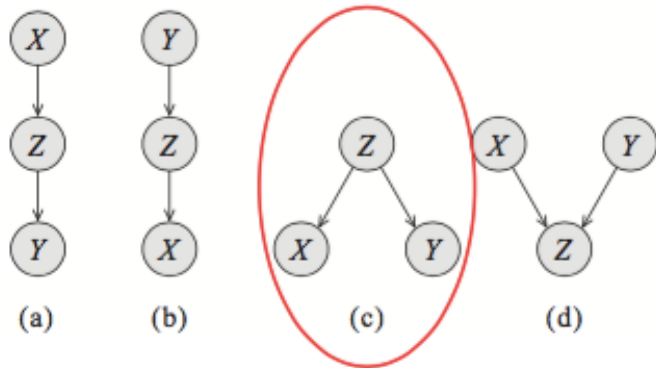
## 2. Indirect Evidential Effect: $Y \rightarrow Z \rightarrow X$

- Evidence  $X$  can influence  $Y$  via  $Z$  only if  $Z$  is unobserved
  - Observed  $Z$  blocks influence
- If Grade unobserved, Letter influences assessment of Intelligence
- Dependency is a symmetric notion
  - $X \perp Y$  does not hold then  $Y \perp X$  does not hold either

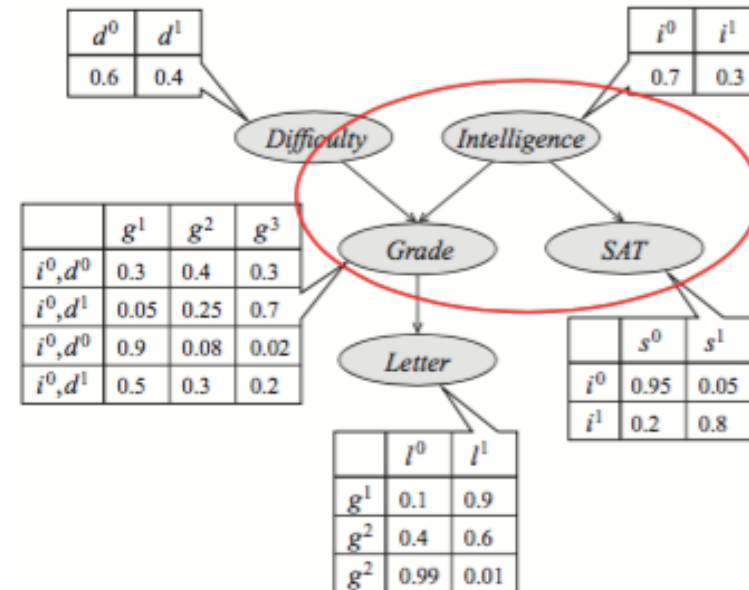


### 3. Common Cause: $X \leftarrow Z \rightarrow Y$

- $X$  can influence  $Y$  if and only if  $Z$  is not observed
  - Observed  $Z$  blocks
- Grade is correlated with SAT score
- But if Intelligence is observed then SAT provides no additional information



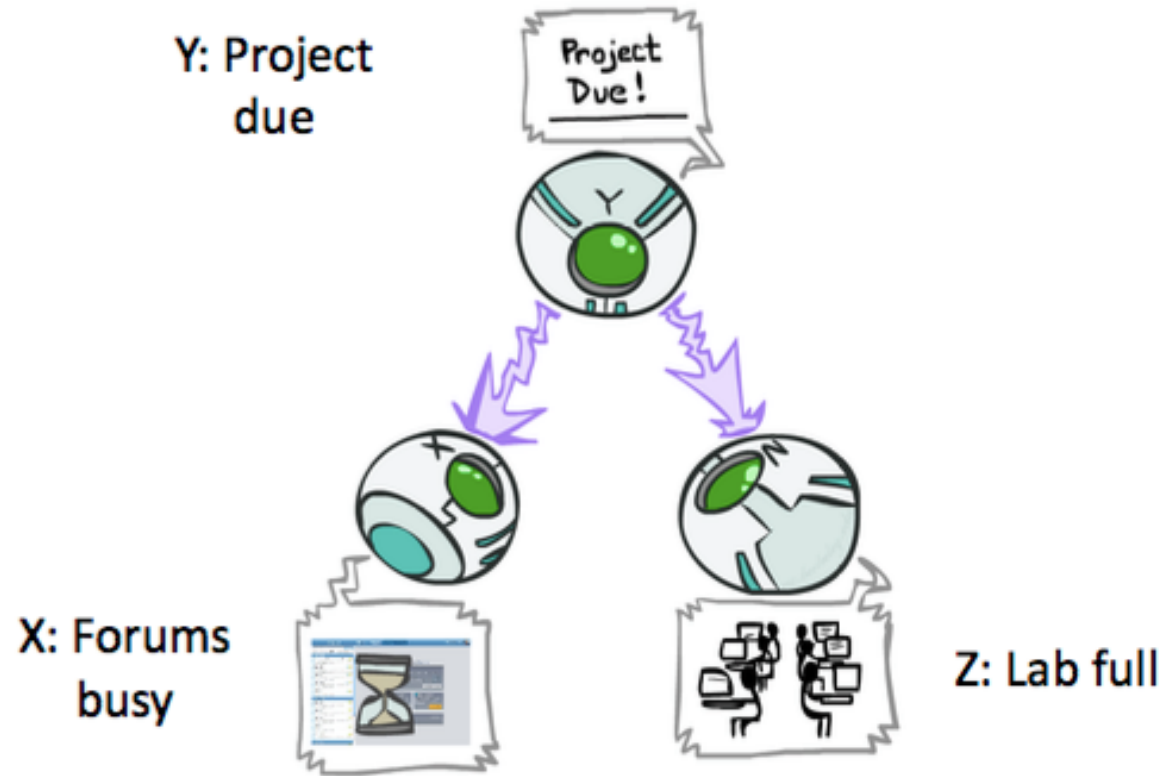
$$(S \perp G | I)$$



# Common Cause

- This configuration is a “common cause”

- Guaranteed X and Z independent given Y?



$$\begin{aligned} P(z|x, y) &= \frac{P(x, y, z)}{P(x, y)} \\ &= \frac{\cancel{P(y)}P(x|y)P(z|y)}{\cancel{P(y)}P(x|y)} \\ &= P(z|y) \end{aligned}$$

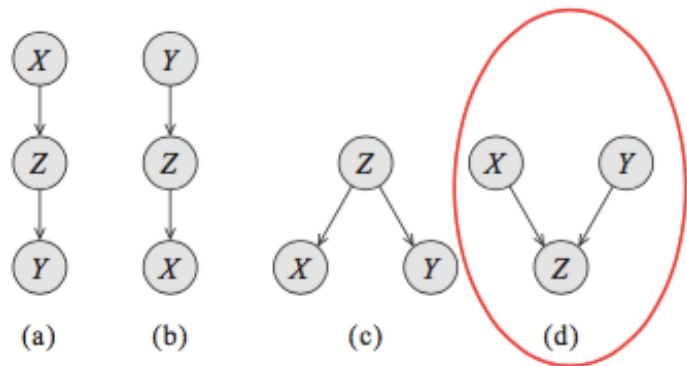
**Yes!**

Observing the cause blocks influence between effects. (makes inactive)

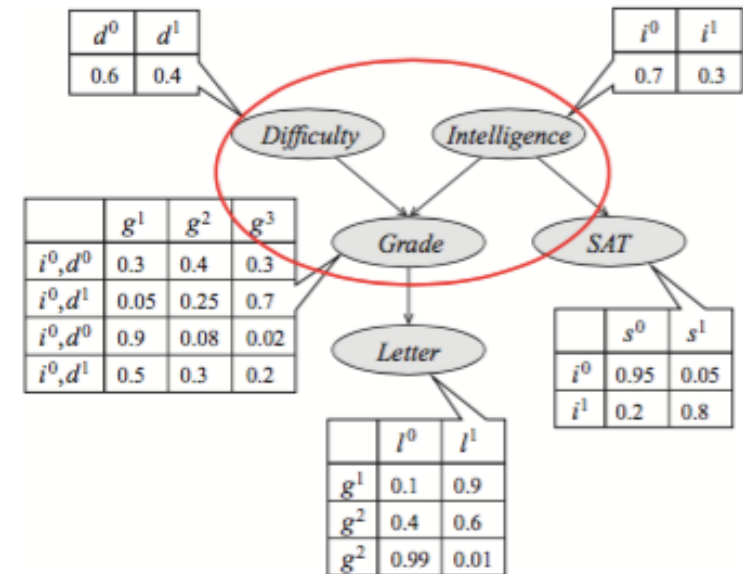
$$P(x, y, z) = P(y)P(x|y)P(z|y)$$

# 4. Common Effect (V-structure) $X \rightarrow Z \leftarrow Y$

- Influence cannot flow on trail  $X \rightarrow Z \leftarrow Y$  if  $Z$  is not observed
  - Observed  $Z$  enables
  - Opposite to previous 3 cases (Observed  $Z$  blocks)
- When  $G$  not observed  $I$  and  $D$  are independent
- When  $G$  is observed,  $I$  and  $D$  are correlated

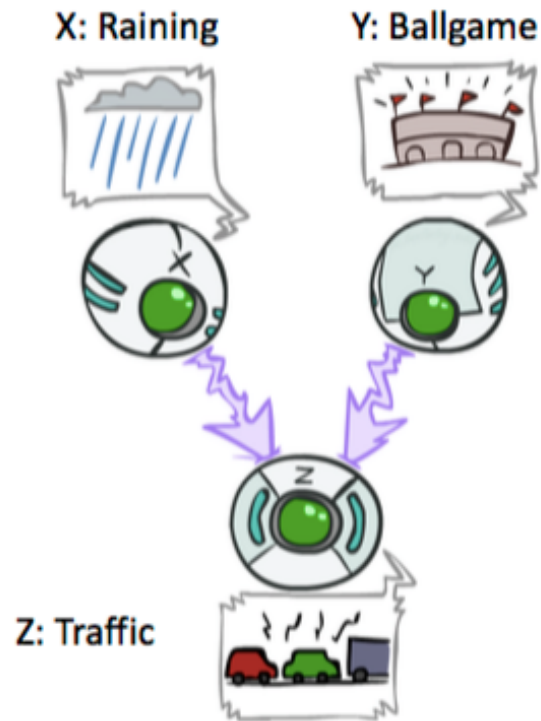


$$I \perp D | \sim G$$



# Common Effect

- Last configuration: two causes of one effect (v-structures)

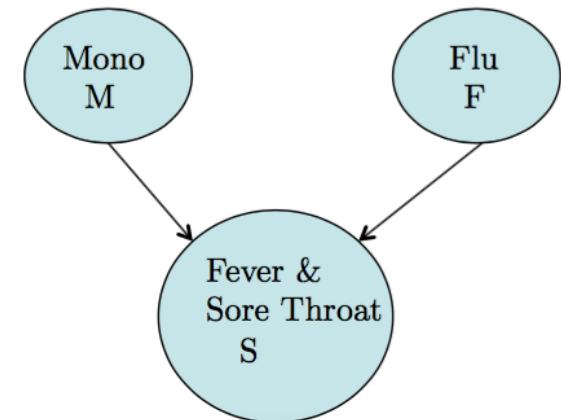


- Are X and Y independent?
  - **Yes**: the ballgame and the rain cause traffic, but they are not correlated
  - Still need to prove they must be (try it!)
- Are X and Y independent given Z?
  - **No**: seeing traffic puts the rain and the ballgame in competition as explanation.
- This is **backwards** from the other cases
  - Observing an effect **activates** influence between possible causes. (makes active!)

# Recall: Common in Human Reasoning

- Binary Variables
- Fever & Sore Throat can be caused by mono and flu
- When flu is diagnosed probability of mono is reduced (although mono could still be present)
- It provides an alternative explanation of symptoms

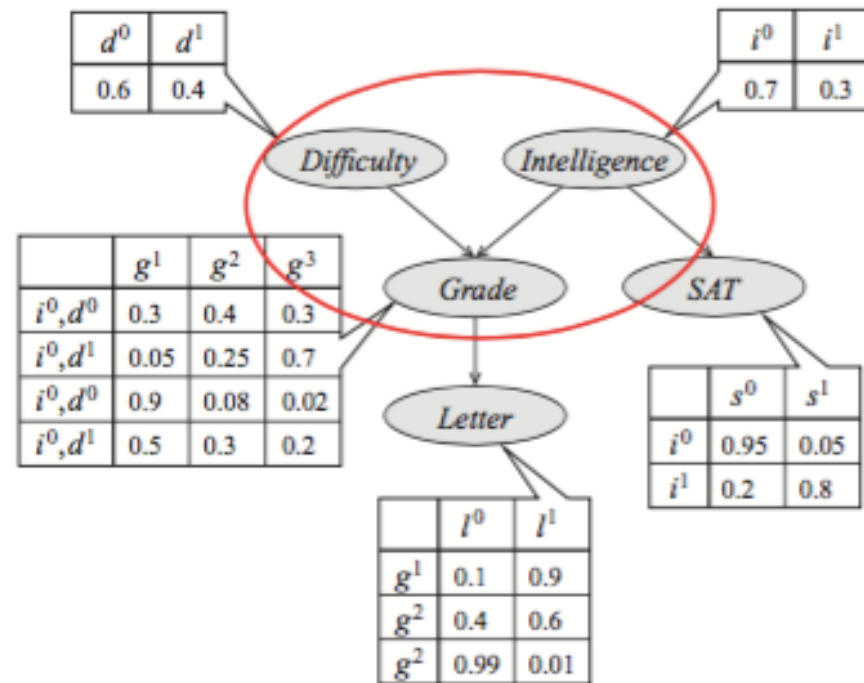
$$P(m^1 | s^1) > P(m^1 | s^1, f^1)$$



# 4. Common Effect (V-structure) $X \rightarrow Z \leftarrow Y$

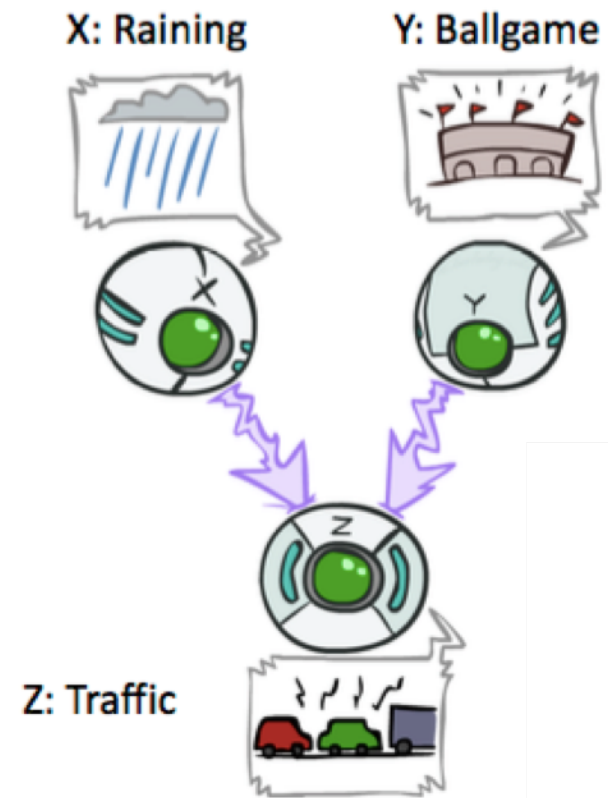
- *Grade* is not observed
- Observe weak letter *L*
  - Which indicates low *Grade*
  - Suffices to correlate *D* and *I*

Not child, but  
descendants



# Example: Common Effect

$$P(X) = 0.8$$



X	Y	Z	P
T	T	T	0.076
T	T	F	0.004
T	F	T	0.576
T	F	F	0.144
F	T	T	0.162
F	T	F	0.002
F	F	T	0.090
F	F	F	0.009



# Example: Common Effect

$$P(X) = 0.8$$



X	Y	Z	P
T	T	T	0.076
T	T	F	0.004
T	F	T	0.576
T	F	F	0.144
F	T	T	0.162
F	T	F	0.002
F	F	T	0.090
F	F	F	0.009

# Example: Common Effect

$$P(X) = 0.8$$

X: Raining



Y: Ballgame



Z: Traffic



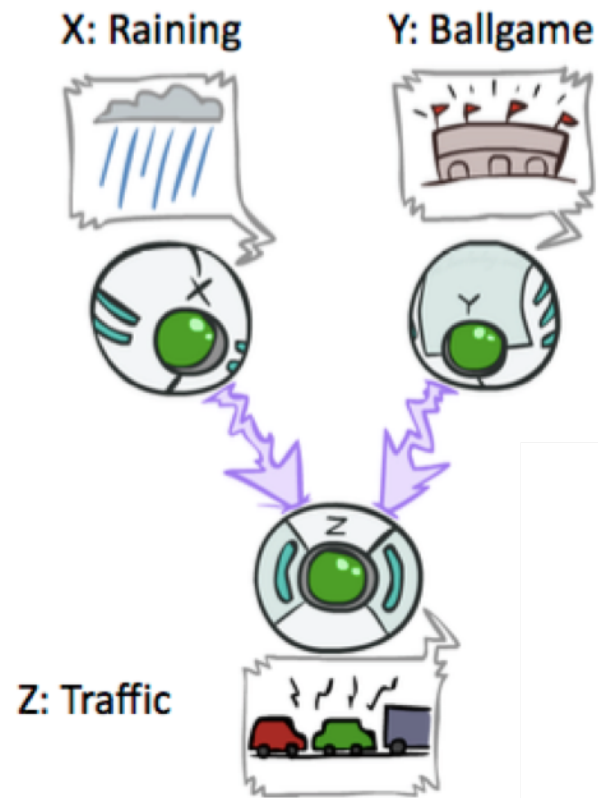
X	Y	Z	P
T	T	T	0.076
T	T	F	0.004
T	F	T	0.576
T	F	F	0.144
F	T	T	0.018
F	T	F	0.002
F	F	T	0.090
F	F	F	0.009

$$\begin{aligned} P(X|Y) &= \frac{0.076+0.004}{0.076+0.004+0.018+0.002} \\ &= 0.08 / 0.1 \\ &= 0.8 \end{aligned}$$

X and Y are independent!

# But Suppose Also Know $Z=T$

$$P(X) = 0.8$$



$$P(X|Z) = \frac{.076 + .576}{.076 + .576 + .018 + .090}$$
$$= 0.652 / 0.76$$
$$= 0.858$$

$$P(X|Y, Z) = \frac{0.076}{0.076 + 0.018}$$
$$= 0.8085$$

X	Y	Z	P
T	T	T	0.076
T	T	F	0.004
T	F	T	0.576
T	F	F	0.144
F	T	T	0.018
F	T	F	0.002
F	F	T	0.090
F	F	F	0.009

X and Y are not independent given Z!

# Summary of Indirect Connection

- Causal trail:  $X \rightarrow Z \rightarrow Y$ : active iff  $Z$  not observed
- Evidential Trail:  $X \leftarrow Z \leftarrow Y$ : active iff  $Z$  is not observed
- Common Cause:  $X \leftarrow Z \rightarrow Y$ : active iff  $Z$  is not observed
- Common Effect:  $X \rightarrow Z \leftarrow Y$ : active iff either  $Z$  or one of its descendants is observed

What is the general case?

# The General Case

- General question: in a given BN, are two variables independent (given evidence)?
- Solution: analyze the graph
- Any complex example can be broken into repetitions of the three canonical cases

# D-Separation

- Query:  $X_i \perp X_j | \{X_{k_1}, \dots, X_{k_n}\}$ ?
- Check all (undirected) paths between  $X_i$  and  $X_j$ 
  - If one or more paths is active, then independence not guaranteed

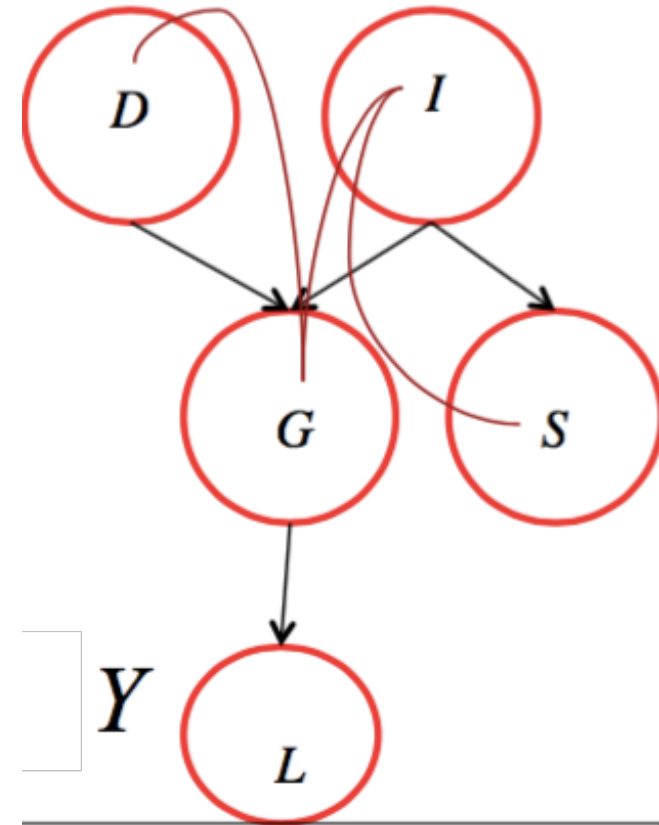
$$X_i \not\perp X_j | \{X_{k_1}, \dots, X_{k_n}\}$$

- Otherwise (i.e. if **all paths** are inactive),  
then “D-separated” = independence **is** guaranteed

$$X_i \perp X_j | \{X_{k_1}, \dots, X_{k_n}\}$$

# Active Trail

- When influence can flow from  $X$  to  $Y$  via  $Z$  then trail  $X-Z-Y$  is active
- Example: Consider Trail  $D \rightarrow G \leftarrow I \rightarrow S$
- When observed
  - $Z = \{\emptyset\}$ : trail is *inactive* because v-structure  $D \rightarrow G \leftarrow I$  is inactive
  - $Z = \{L\}$ : *active* ( $D \rightarrow G \leftarrow I$  active) since  $L$  is descendant of  $G$
  - $Z = \{L, I\}$ : *inactive* because observing  $I$  blocks  $G \leftarrow I \rightarrow S$



# D-separation definition

- Let  $X, Y$  and  $Z$  be three sets of nodes in  $G$ .
- $X$  and  $Y$  are d-separated given  $Z$  denoted  $d\text{-sep}_G(X \perp Y | Z)$  if there is no active trail between any node  $X \in X$  and  $Y \in Y$  given  $Z$
- That is, nodes in  $X$  cannot influence nodes in  $Y$
- Provides notion of separation between nodes in a directed graph (“directed” separation)



# Independencies from D-separation

- Definition

$$I(G) = \{(X \perp Y | Z) : \text{d-sep}_G(X \perp Y | Z)\}$$

- Also called *Global Markov independencies*
- Note: Derived purely from graph (using trails)

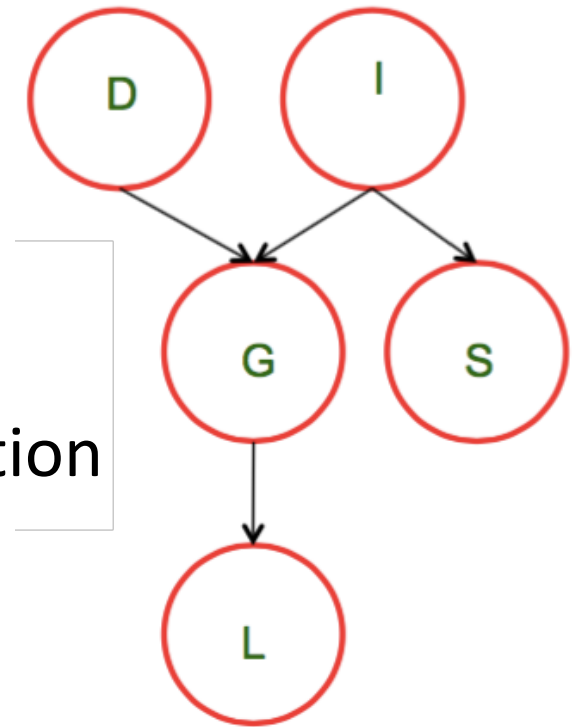
- Example: *Global* independence using D-separation

- $(L \perp I, D, S | G) \in I(G)$

- Compare with *local* independencies

- For each  $X_i$ :  $(X_i \perp \text{Non-Desc}(X_i) | \text{Pa}(X_i))$

$$\{(L \perp I, D, S | G), (S \perp D, G, L | I), (G, S | D, I), (D \perp I, S | \emptyset)\} \subseteq I(G)$$



# Algorithm for D-Separation

# Algorithm for D-Separation

- Enumerate all trails between  $X$  &  $Y$  is inefficient
  - No. of trails is *exponential* with graph size
- Linear time algorithm has two phases
  - Algorithm  $Reachable(G, X, Z)$  returns nodes reachable from  $X$  given  $Z$
  - Phase 1 (simple)
    - Traverse bottom-up from leaves marking all nodes in  $Z$  or descendants in  $Z$ ; to enable v-structures
  - Phase 2 (subtle)
    - Traverse top-down from  $X$  to  $Y$ , stopping when blocked by a node

# Structure Implications

- Given a Bayes net structure, can run d-separation algorithm to build a complete list of conditional independences that are necessarily true of the form

$$X_i \perp X_j \mid \{X_{k_1}, \dots, X_{k_n}\}$$

- This list determines the set of probability distributions that can be represented

# Pseudocode

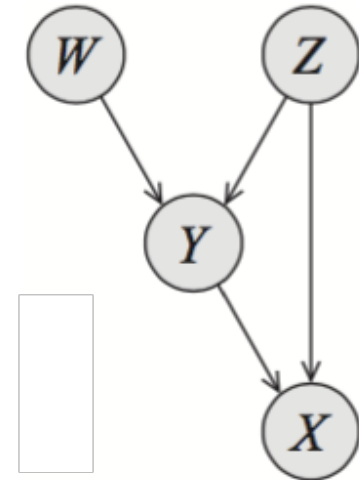
finding nodes reachable from  $X$  given  $Z$  via active trails

```
Procedure Reachable (  
   $\mathcal{G}$ , // Bayesian network graph  
   $X$ , // Source variable  
   $Z$  // Observations  
)  
1 // Phase I: Insert all ancestors of  $Z$  into  $V$   
2  $L \leftarrow Z$  // Nodes to be visited  
3  $A \leftarrow \emptyset$  // Ancestors of  $Z$   
4 while  $L \neq \emptyset$   
5   Select some  $Y$  from  $L$   
6    $L \leftarrow L - \{Y\}$   
7   if  $Y \notin A$  then  
8      $L \leftarrow L \cup \text{Pa}_Y$  //  $Y$ 's parents need to be visited  
9      $A \leftarrow A \cup \{Y\}$  //  $Y$  is ancestor of evidence
```

```
11 // Phase II: traverse active trails starting from  $X$   
12  $L \leftarrow \{(X, \uparrow)\}$  // (Node,direction) to be visited  
13  $V \leftarrow \emptyset$  // (Node,direction) marked as visited  
14  $R \leftarrow \emptyset$  // Nodes reachable via active trail  
15 while  $L \neq \emptyset$   
16   Select some  $(Y, d)$  from  $L$   
17    $L \leftarrow L - \{(Y, d)\}$   
18   if  $(Y, d) \notin V$  then  
19     if  $Y \notin Z$  then  
20        $R \leftarrow R \cup \{Y\}$  //  $Y$  is reachable  
21        $V \leftarrow V \cup \{(Y, d)\}$  // Mark  $(Y, d)$  as visited  
22       if  $d = \uparrow$  and  $Y \notin Z$  then // Trail up through  $Y$  active if  $Y$  not in  $Z$   
23         for each  $Z \in \text{Pa}_Y$   
24            $L \leftarrow L \cup \{(Z, \uparrow)\}$  //  $Y$ 's parents to be visited from bottom  
25         for each  $Z \in \text{Ch}_Y$   
26            $L \leftarrow L \cup \{(Z, \downarrow)\}$  //  $Y$ 's children to be visited from top  
27       else if  $d = \downarrow$  then // Trails down through  $Y$   
28         if  $Y \notin Z$  then  
29           // Downward trails to  $Y$ 's children are active  
30           for each  $Z \in \text{Ch}_Y$   
31              $L \leftarrow L \cup \{(Z, \downarrow)\}$  //  $Y$ 's children to be visited from top  
32         if  $Y \in Z$  then // v-structure trails are active  
33           for each  $Z \in \text{Pa}_Y$   
34              $L \leftarrow L \cup \{(Z, \uparrow)\}$  //  $Y$ 's parents to be visited from bottom  
35 return  $R$ 
```

# Example for D-separation algorithm

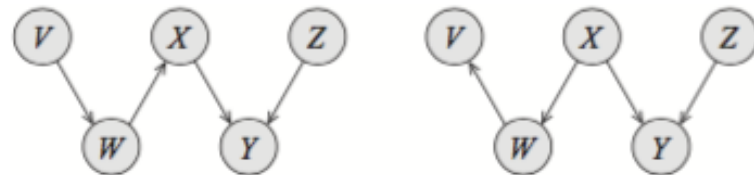
- Task: Find all nodes reachable from  $X$
  - Assume that  $Y$  is observed, i.e.,  $Y \in \mathbf{Z}$
  - Assume algorithm first encounters  $Y$  via edge  $Y \rightarrow X$
  - Any extension of this trail is blocked by  $Y$
  - Trail  $X \leftarrow Z \rightarrow Y \leftarrow W$  is not blocked by  $Y$
  - Thus when we encounter  $Y$  for the second time via the edge  $Z \rightarrow Y$  we should not ignore it
  - Therefore after the first visit to  $Y$  we can mark it as visited
- For trails coming from children of  $Y$   
Not for purpose of trails coming from parents of  $Y$



# I-Equivalence

# I-Equivalence

- Conditional independence assertion statements can be the same with different structures
- Two graphs  $G_1$  and  $G_2$  are *I-equivalent* if  $I(G_1)=I(G_2)$
- Skeleton of a BN graph  $G$  is an undirected graph with an edge for every edge in  $G$
- If two BN graphs have the same set of skeletons and v-structures then they are *I-equivalent*



Same skeleton

Same v-structure  $X \rightarrow Y \leftarrow Z$



# Bayes Nets Representation Summary

- Bayes nets compactly encode joint distributions
- Guaranteed independencies of distributions can be deduced from BN graph structure
- D-separation gives precise conditional independence guarantees from graph alone
- A Bayes' net's joint distribution may have further (conditional) independence that is not detectable until you inspect its specific distribution